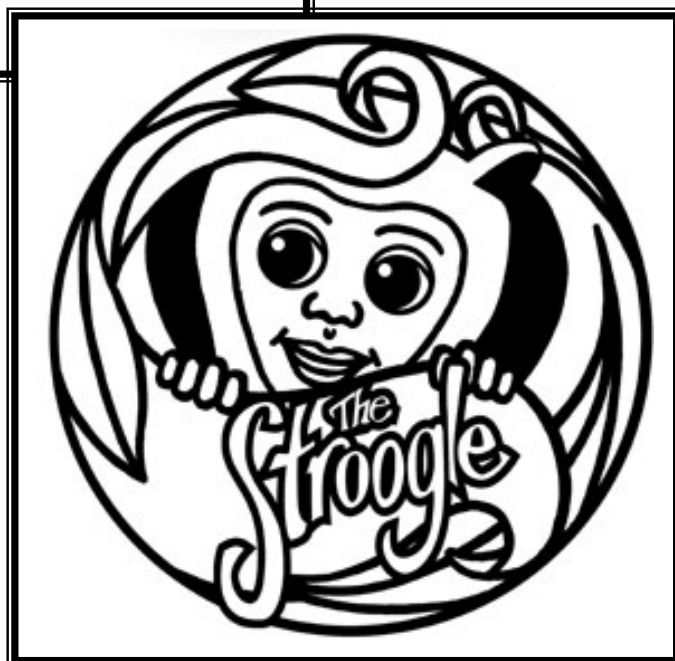


The Stroogle Activity Kit



Let The Stroogle colour your world

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Welcome

Parents are natural teachers, but they often need inspiration to direct their children's energies into interactive activities. Likewise, every now and then teachers also need inspiration.

Each Stroogle book is paired with an activity kit that offers fun and practical exercises based on words and characters in the book. Each activity was conceived first and foremost to be fun; development and learning naturally follow. These activities are suitable for a range of age groups, primarily from age 4-10.

This kit will help you implement a new and exciting learning experience into the classroom or home. Towards the end of the kit, there is a brief description of each activity, giving an insight into the educational value of the activity. For teachers, each activity also has a reference to suggested Learning Outcomes from the English, Arts, Mathematics and Science syllabi, sourced from the Queensland Studies Authority. It is important to note that these Learning Outcomes are suggestions, and teachers should feel free to link the activity to any other Learning Outcome that they feel is applicable. These activities also support the contribution of the key learning areas to lifelong learning and promote the cross-curricular priorities, especially, Literacy, Numeracy and Life Skills.



Many activities are 'self-checking' and are therefore less time consuming to assess.

The activities contained in this pack are great lead in or follow on activities to a customised visit by the author Dr Cameron Stelzer to your school. Please see the website www.thestroogle.com or contact us to arrange a visit or workshop.

Activities

Book Reading

Reading The Stroogle to or with children encourages language development, and fosters listening skills and auditory development.

At home, make reading a special time each day. Talk about the book then read it out loud, running fingers under the words. Most children want to hear stories several times. Read out loud together. Encourage your child to turn pages and point to the words. Join in if your child falters and say a word if it is not known. Most importantly, give lots of praises and be patient.

Within schools, The Stroogle is great for reading with young children due to its rhyme and rhythm. Rhythm aids attention, retention of content and ability to recall and learn lines from the story.

MEMORY QUESTIONS ABOUT THE STROOGLE

In what season (e.g. Summer, Winter, Autumn, Spring), did the Stroogle hatch?

What colour is the egg that the Stroogle hatches from?

Why were the gnomes scared of the Stroogle?

Where did the Stroogle go for food when he was hungry?

What was the first thing that the Stroogle tried to eat for breakfast?

At breakfast, what did the Stroogle fall into?

How did the Stroogle escape the Farmer's house?

Who let the Stroogle hide in their house?

What were they hiding from?

What were the gnomes digging up in the garden?

How did the gnomes, mouse and Stroogle celebrate after scaring the fox away?

COUNTING

Count the following things in the Stroogle book (including the cover).

- 1) How many times do gnomes appear in the book? _____
- 2) How many carrots appear in the book? _____
- 3) How many times does the Stroogle appear? _____
- 4) How many eggs appear in the book? _____
- 5) How many bugs and insects can you find
(remember to look in the kitchen)? _____
- 6) How many pieces of cheese can you find? _____
- 7) How many times can you see the farmer's hand? _____
- 8) How many buttons on the gnomes' shirts are there in total
(there are more than 40)? _____
- 9) How many times can you see the Stroogle's yellow tail? _____

FOOD SEARCH

The following items of food are all found in The Stroogle book.

Tick them off when you find them.

Butter - ____

Potatoes - ____

Cheese - ____

Banana - ____

Strawberry - ____

Honey - ____

Pear - ____

Mandarin - ____

Apples - ____

Cherries - ____

Coffee - ____

Porridge - ____

Doughnut - ____

Bread - ____

Carrots - ____

Cake - ____

Eggs - ____

Kiwifruit - ____

Raspberry - ____

Lolly Pops - ____

Peas - ____

Jam - ____

Biscuit - ____

Orange - ____

Nuts - ____

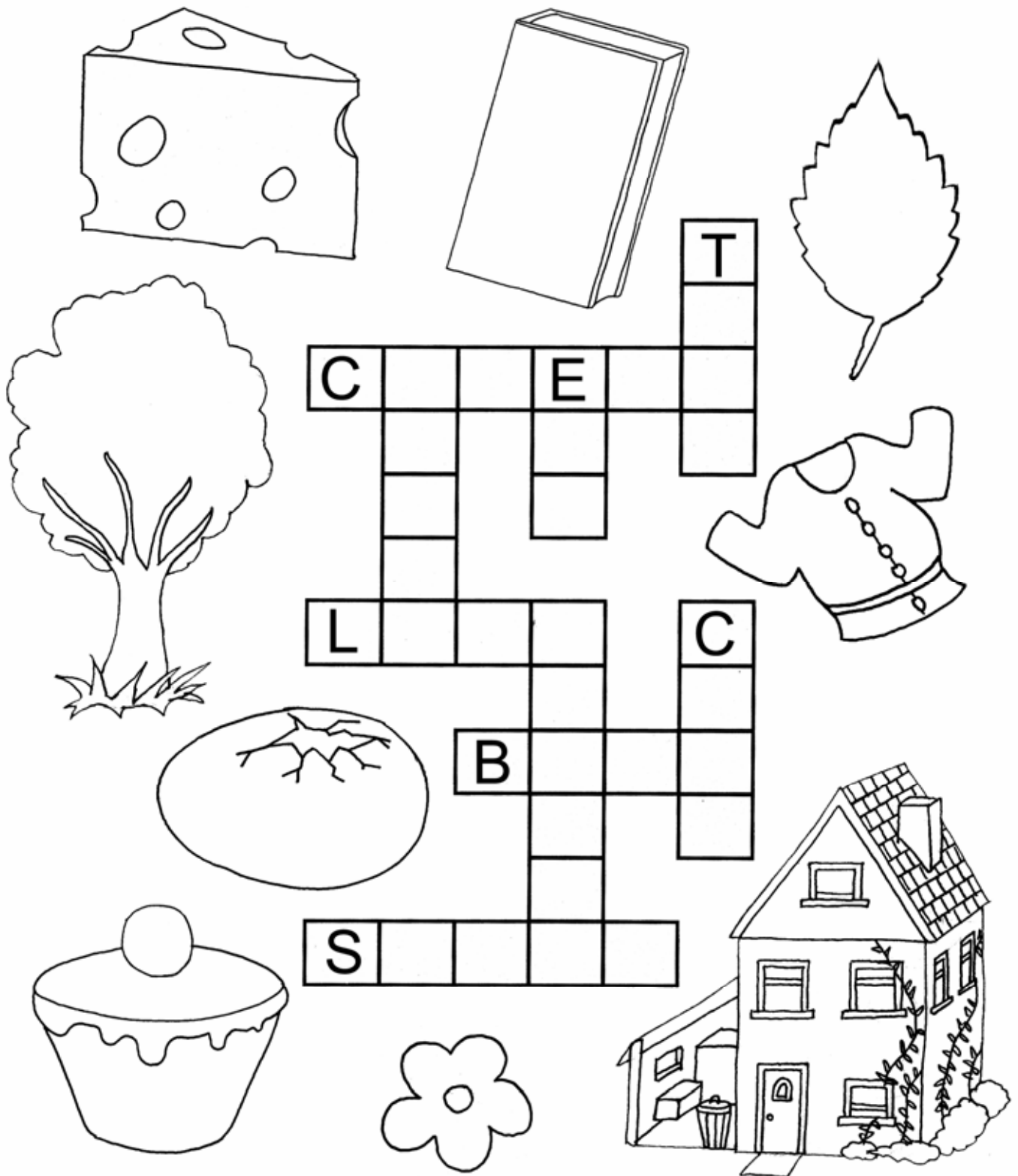
RHYMING WORDS

Match words on the left with their rhyming partner on the right.
All the rhymes are from The Stroogle book if you need any help.

night	cape
mouse	found
escape	sort
cry	light
cage	chill
done	rage
could	tea
still	fun
be	throw
around	good
thought	house
go	reply

CROSSWORD

Complete the crossword by filling in the names of all the objects that appear on the page.
You can then colour all the pictures.



ANIMAL WORD SCRAMBLE

All the following words describe an animal that is found in The Stroogle book.

Re-arrange the letters to discover what the animal is. The pictures at the bottom will give you a clue. Then, find the animal in your book!

groostle - _ _ _ _ _

kicchen - _ _ _ _ _

ferttbuly - _ _ _ _ _

esomu - _ _ _ _ _

monge - _ _ _ _ _

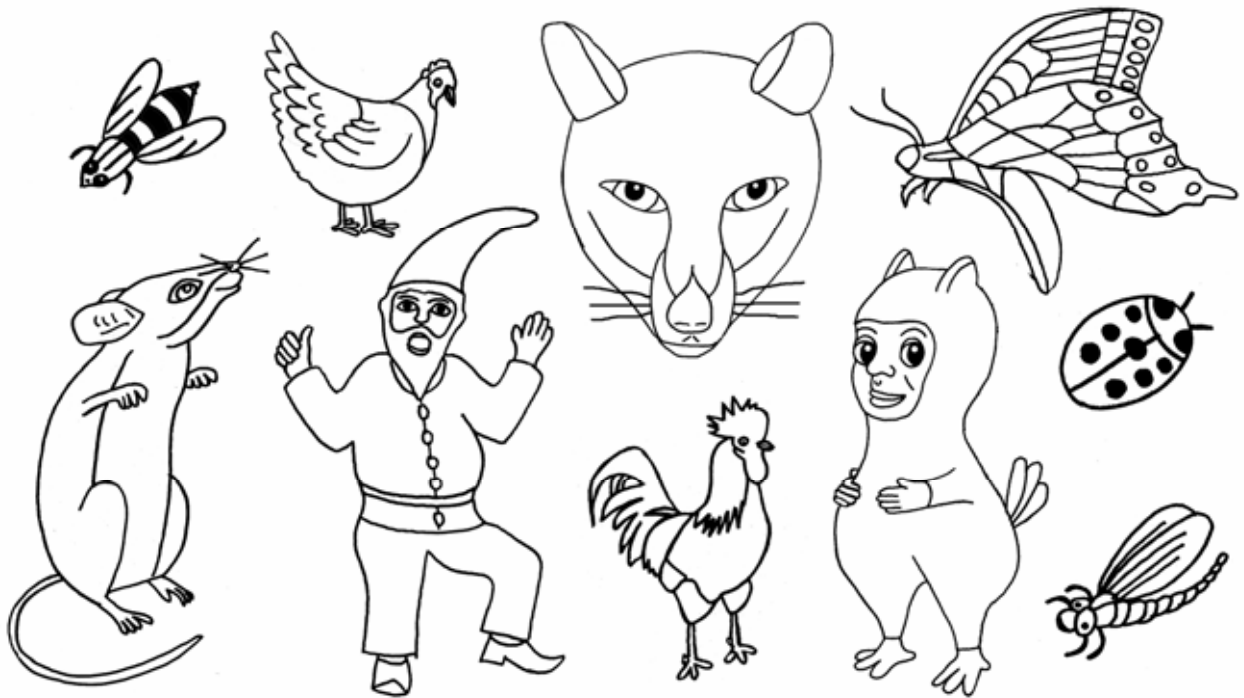
stoorer - _ _ _ _ _

grafondly - _ _ _ _ _

ebe - _ _ _

ylad teeble - _ _ _ _ _

xfo - _ _ _



WORD SCRAMBLE

Can you find all the following words from The Stroogle in the box below? (Tip: watch out of the words that run backwards!)

Circle each word once you find it.

purple
stroogle
~~fox~~
food

porridge
gnome
cherry
spring

farmer
mouse
cape
vine

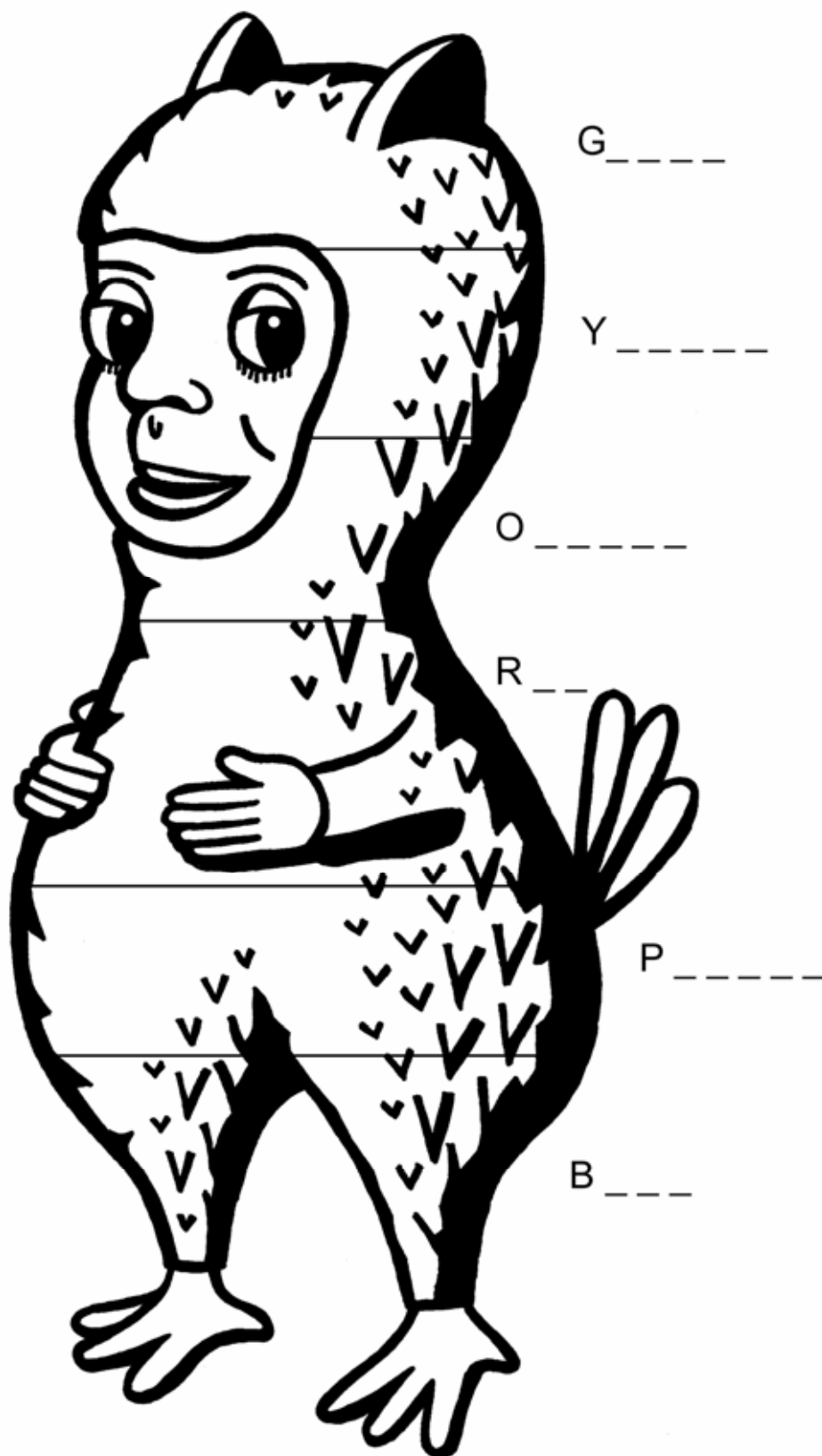
cage
egg
garden
breakfast

C	H	E	R	R	Y	C	B	D
B	R	E	A	K	F	A	S	T
H	C	G	D	A	H	G	T	H
T	A	G	R	E	W	E	R	J
G	P	M	F	N	F	O	O	D
A	E	G	D	I	R	R	O	P
R	X	N	J	V	U	Q	G	N
D	F	O	P	U	R	P	L	E
E	O	M	O	U	S	E	E	L
N	X	E	S	P	R	I	N	G

PICK THE COLOURS

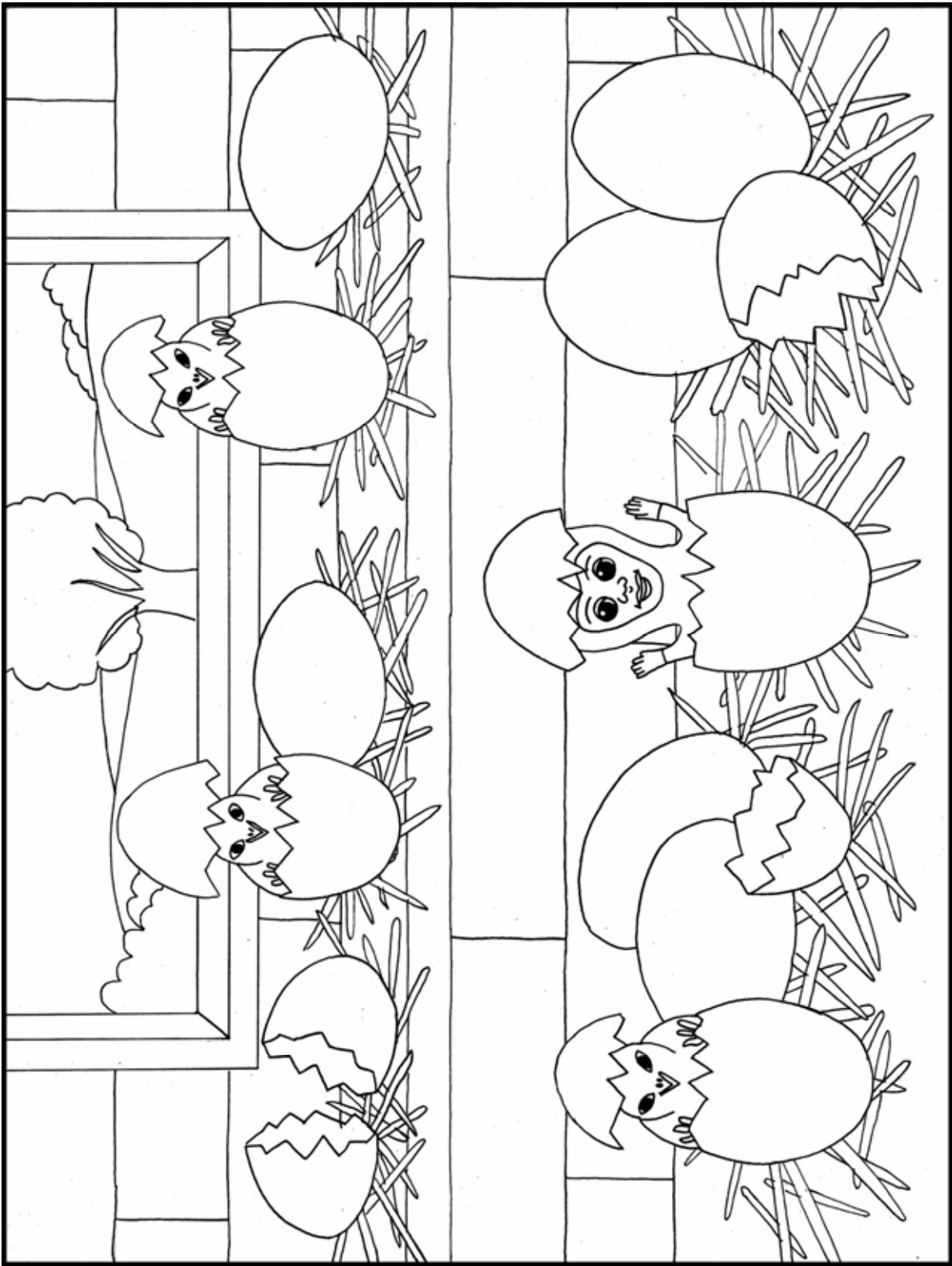
The Stroogle's body is 6 different rainbow colours. Write down what they are and then colour him in.

The Stroogle also has a P _ _ _ face, hands and feet and a Y _ _ _ _ _ tail.



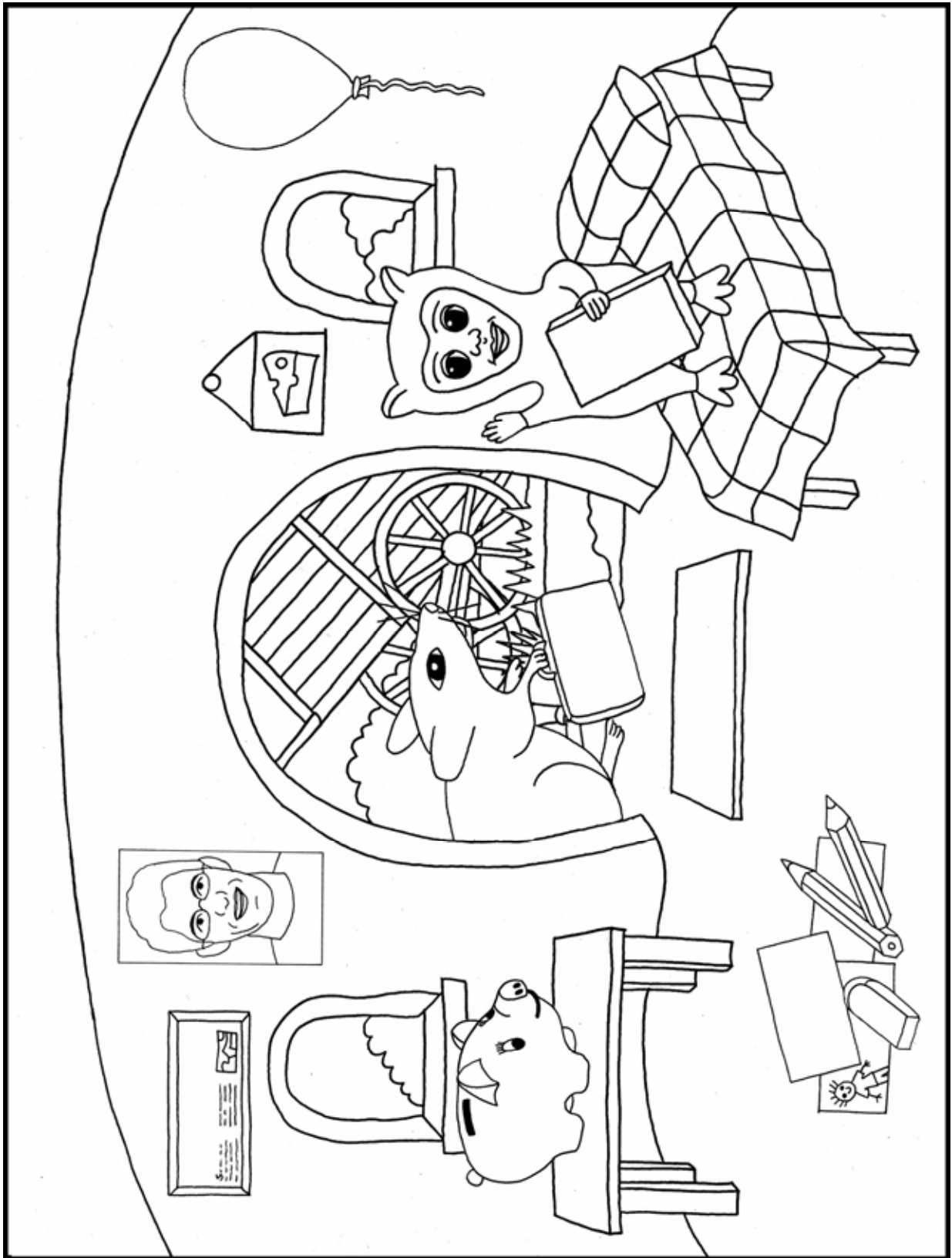
COLOUR IN - Chickens

The Stroogle is hatching from a purple egg. Can you colour all the other eggs different colours?



COLOUR IN – Mouse's House

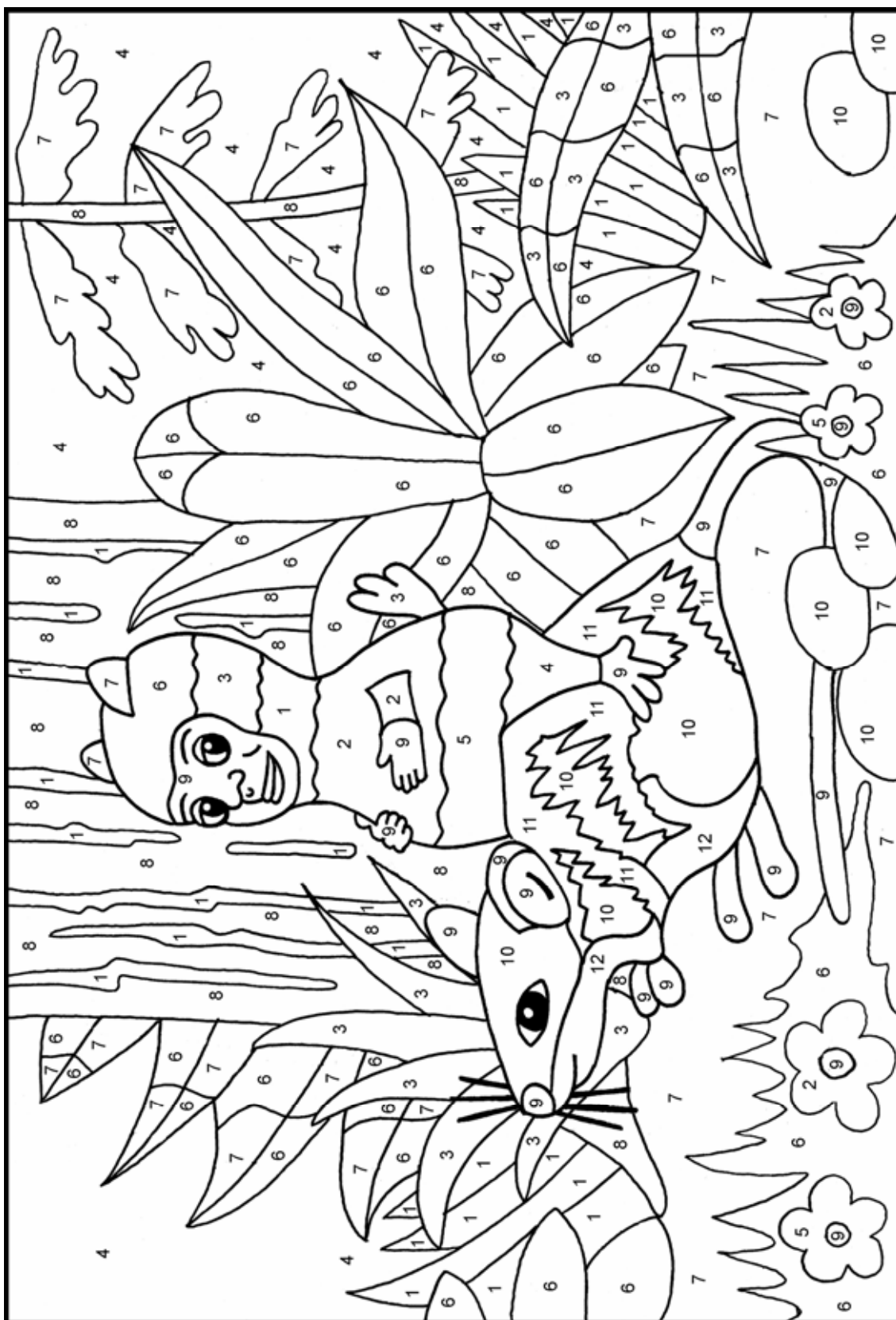
The mouse is coming home but someone is jumping on his bed! Can you colour the mouse's house?



COLOUR BY NUMBER

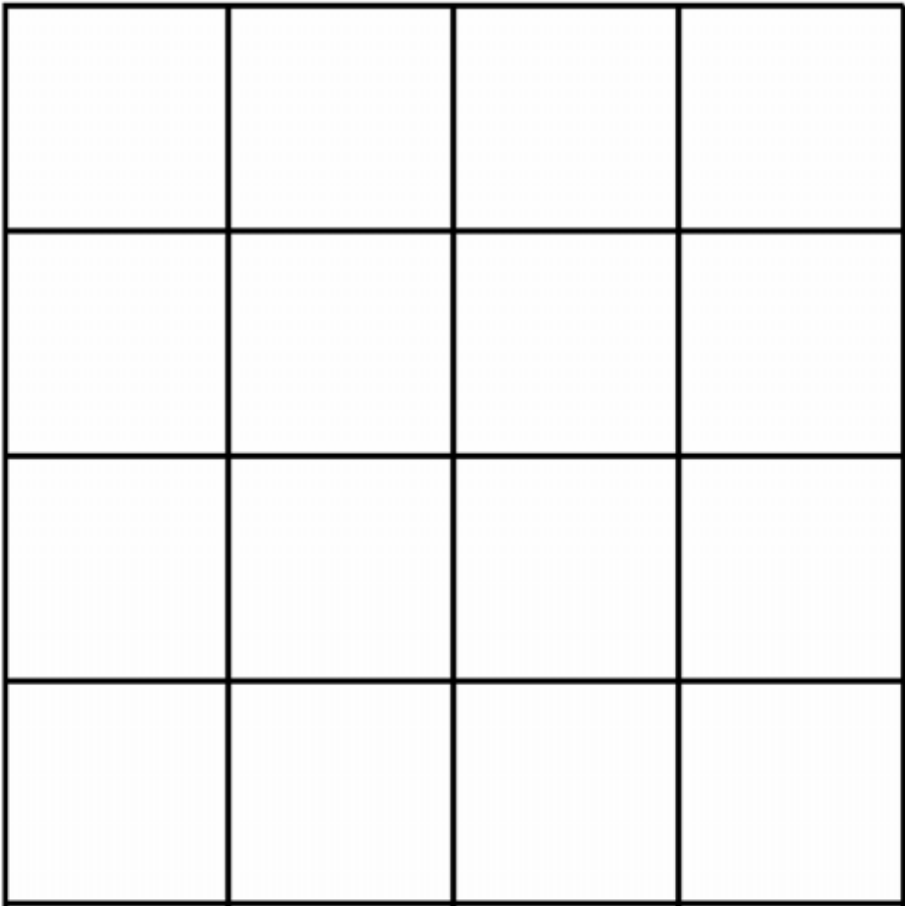
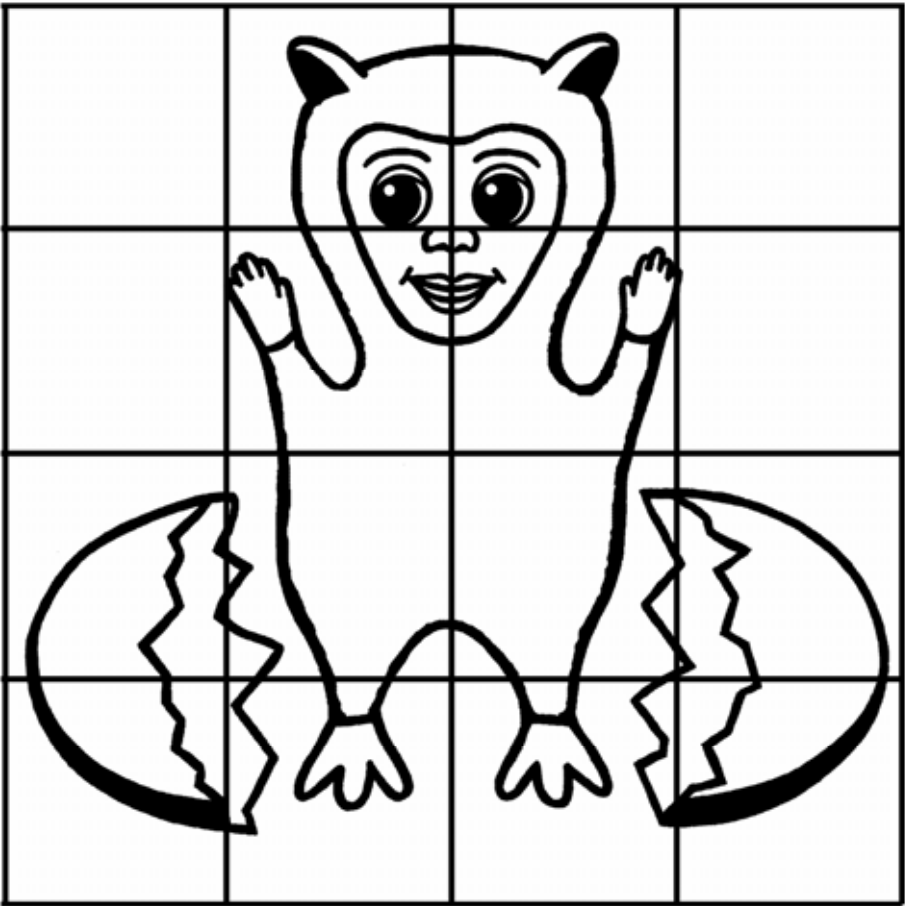
COLOUR THE STROOGLE IN THE GARDEN BY MATCHING THE COLOURS WITH THE NUMBERS

1-Orange 2-Red 3-Yellow 4-Blue 5-Purple 6-Light Green 7-Dark Green 8-Brown 9-Pink 10-Grey 11-Black 12-White



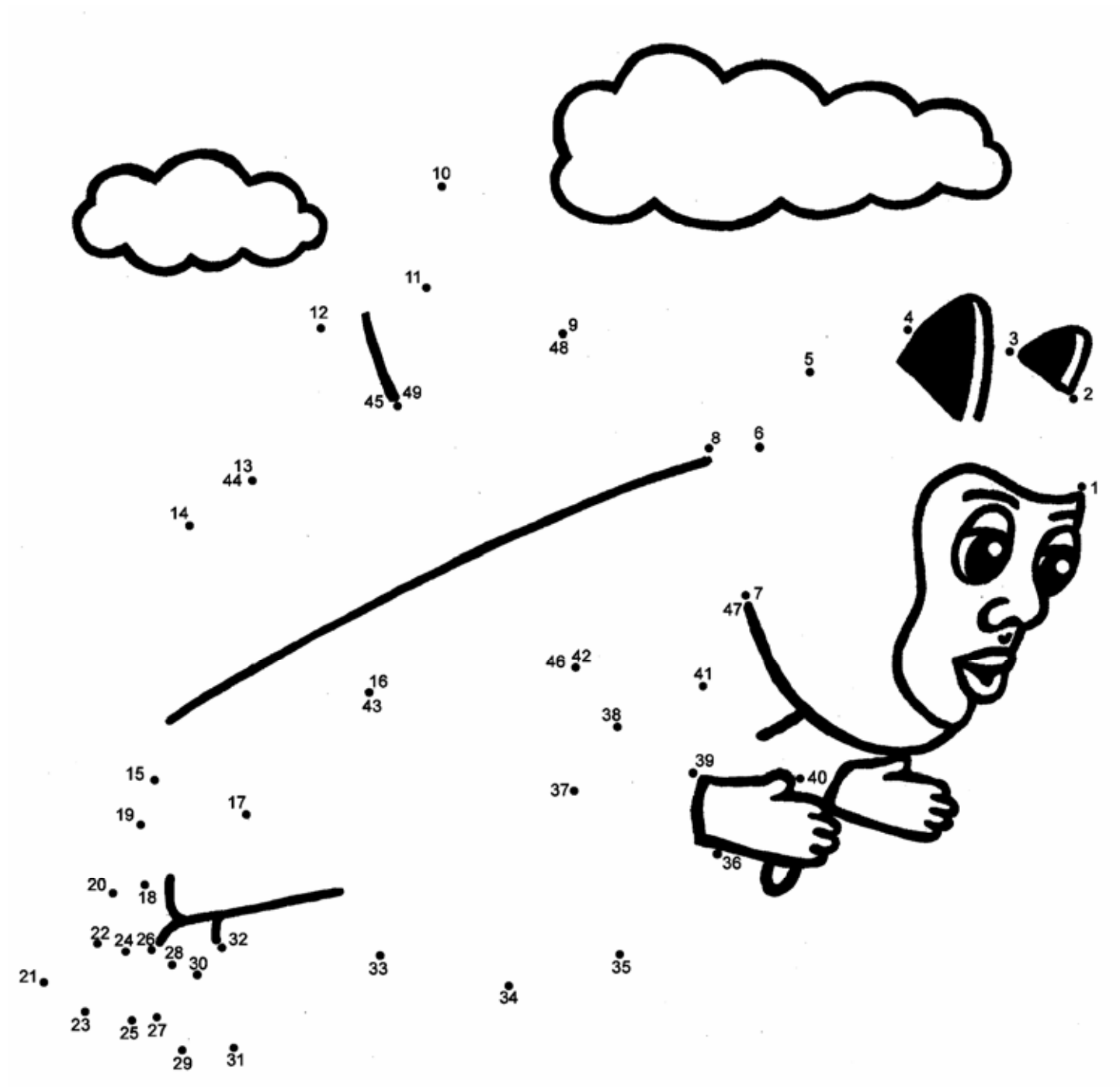
COPY THE PICTURE

Copy the picture of the Stroogle into the grid at the bottom.



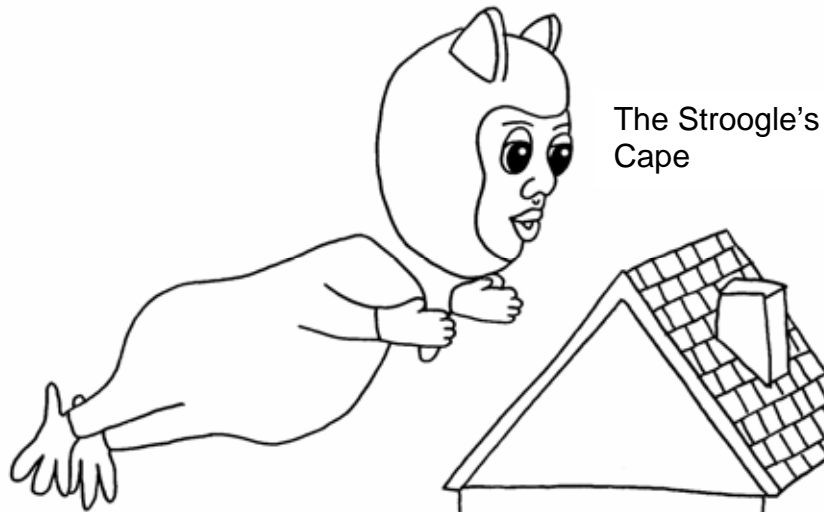
DOT TO DOT

Follow the numbers and join the dots to complete the picture. Don't forget to go all the way to number 49. Then colour your picture.

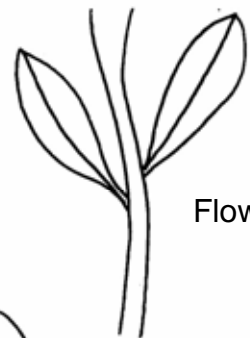


FINISH THE PICTURES

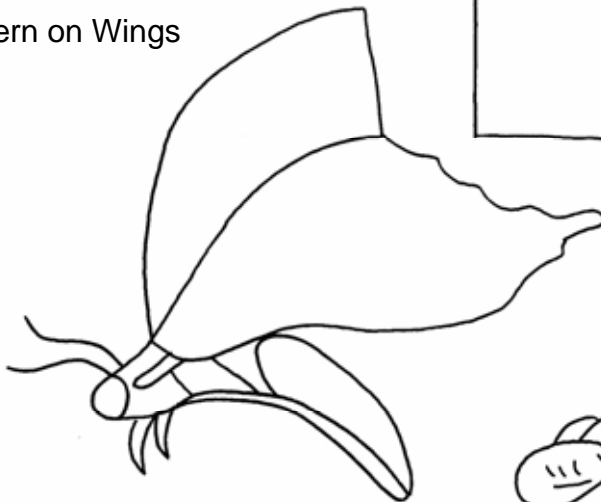
Add the missing parts of the pictures and then colour them in.



Doors and Windows



Pattern on Wings



Mouse's Tail



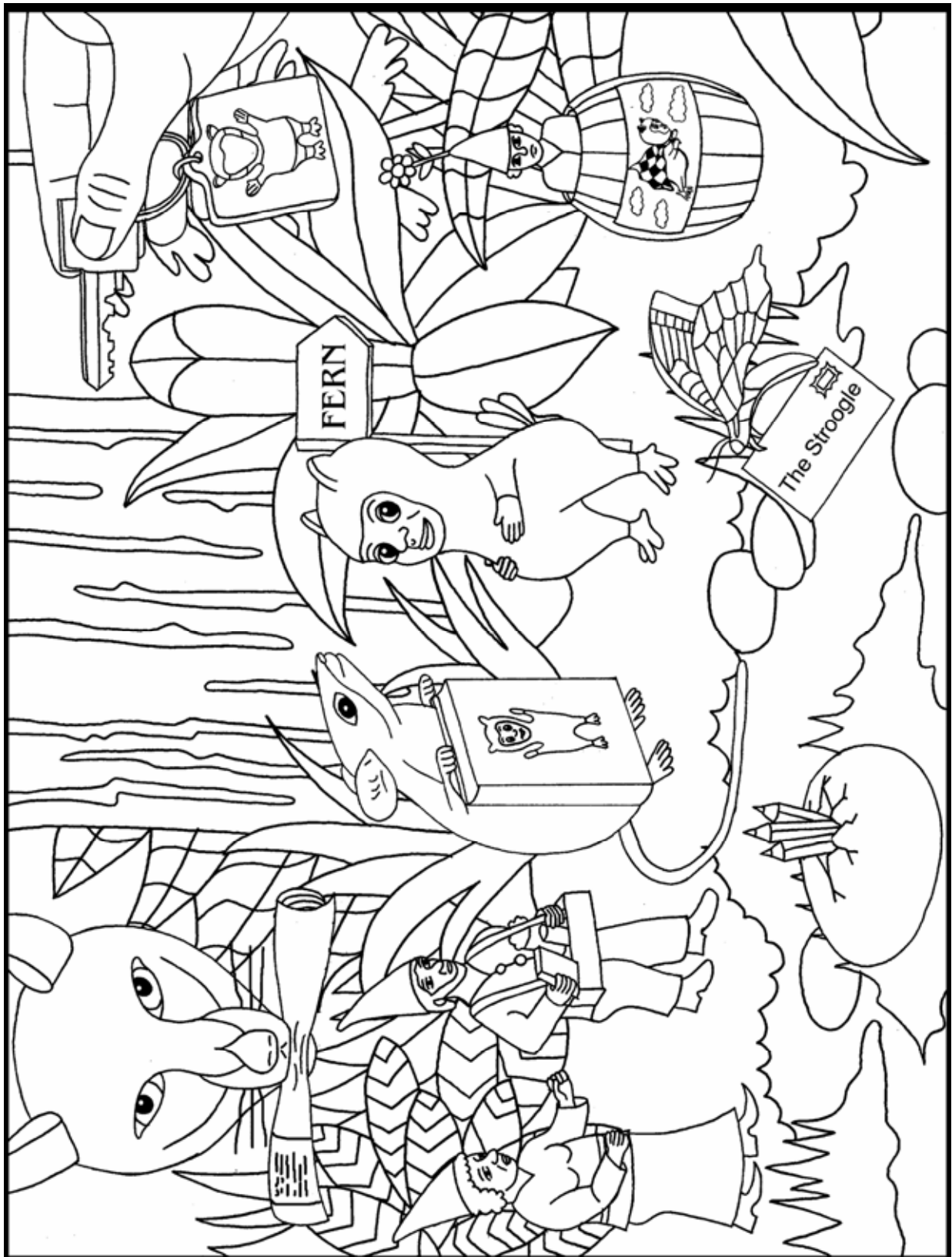
SPOT THE DIFFERENCE- Garden Page

PICTURE 1

The two pictures are not the same. There are 20 differences. Can you find them all and circle them?



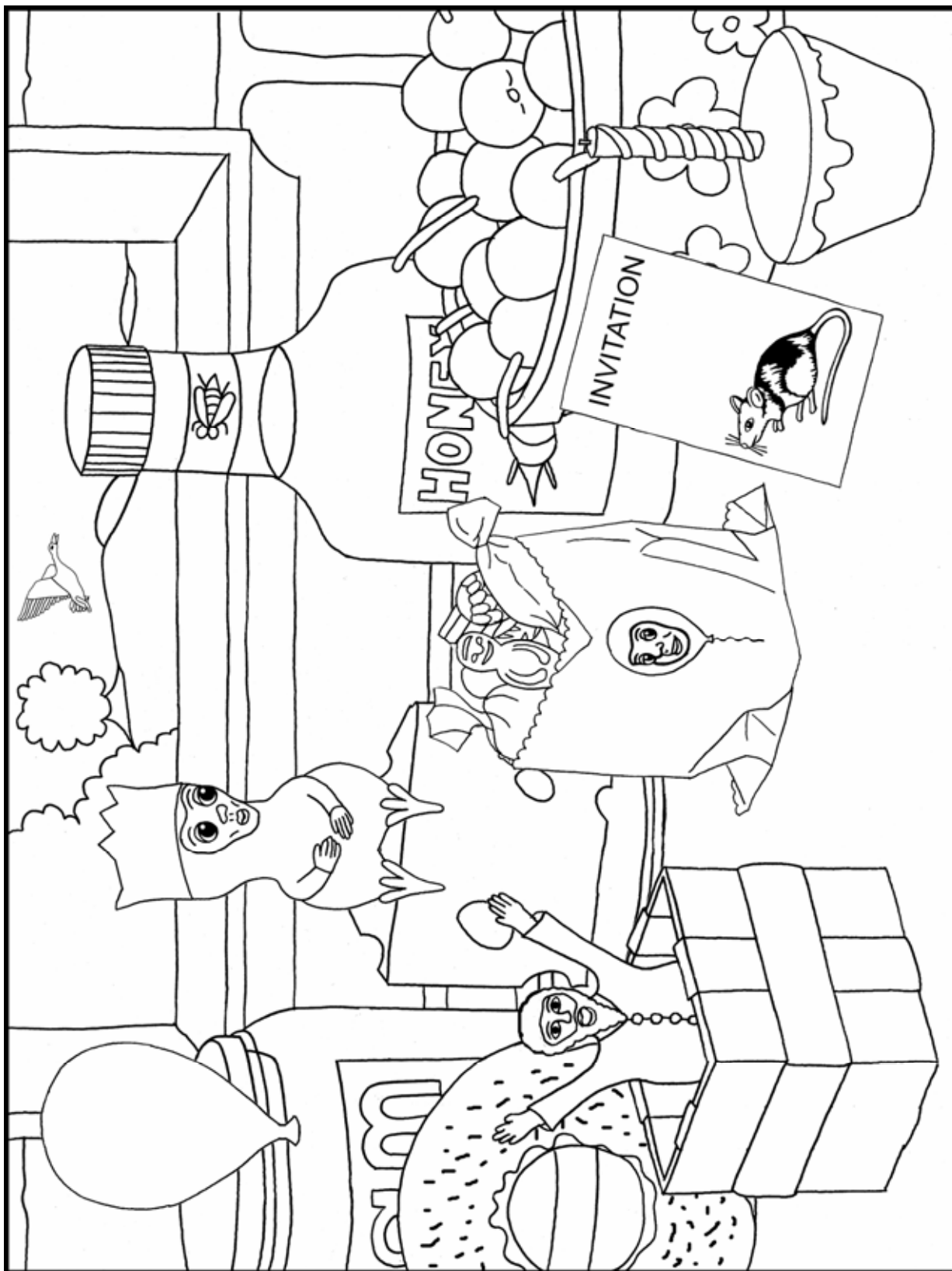
PICTURE 2



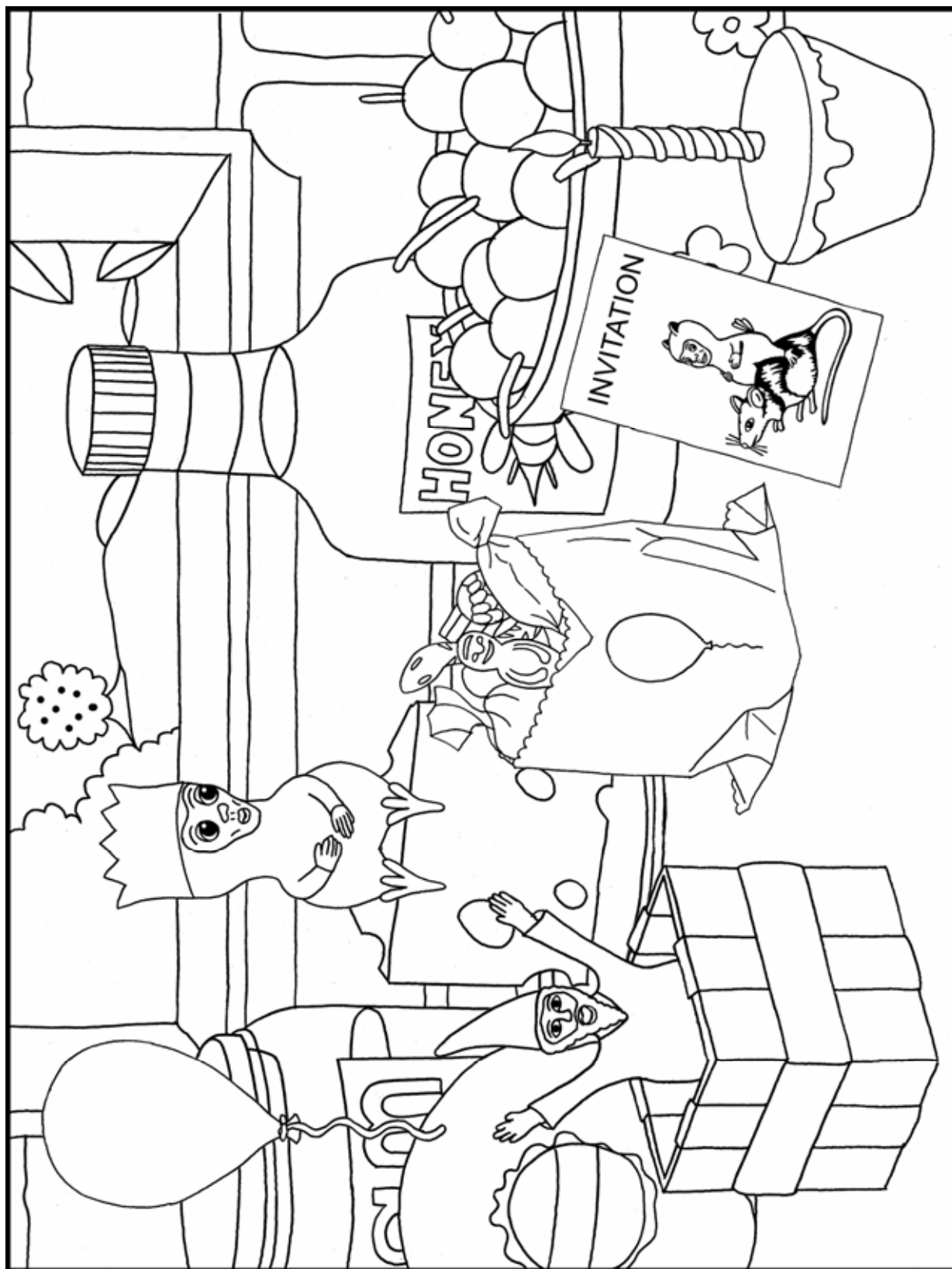
SPOT THE DIFFERENCE- Party Page

PICTURE 1

The two pictures are not the same. There are 20 differences. Can you find them all and circle them?

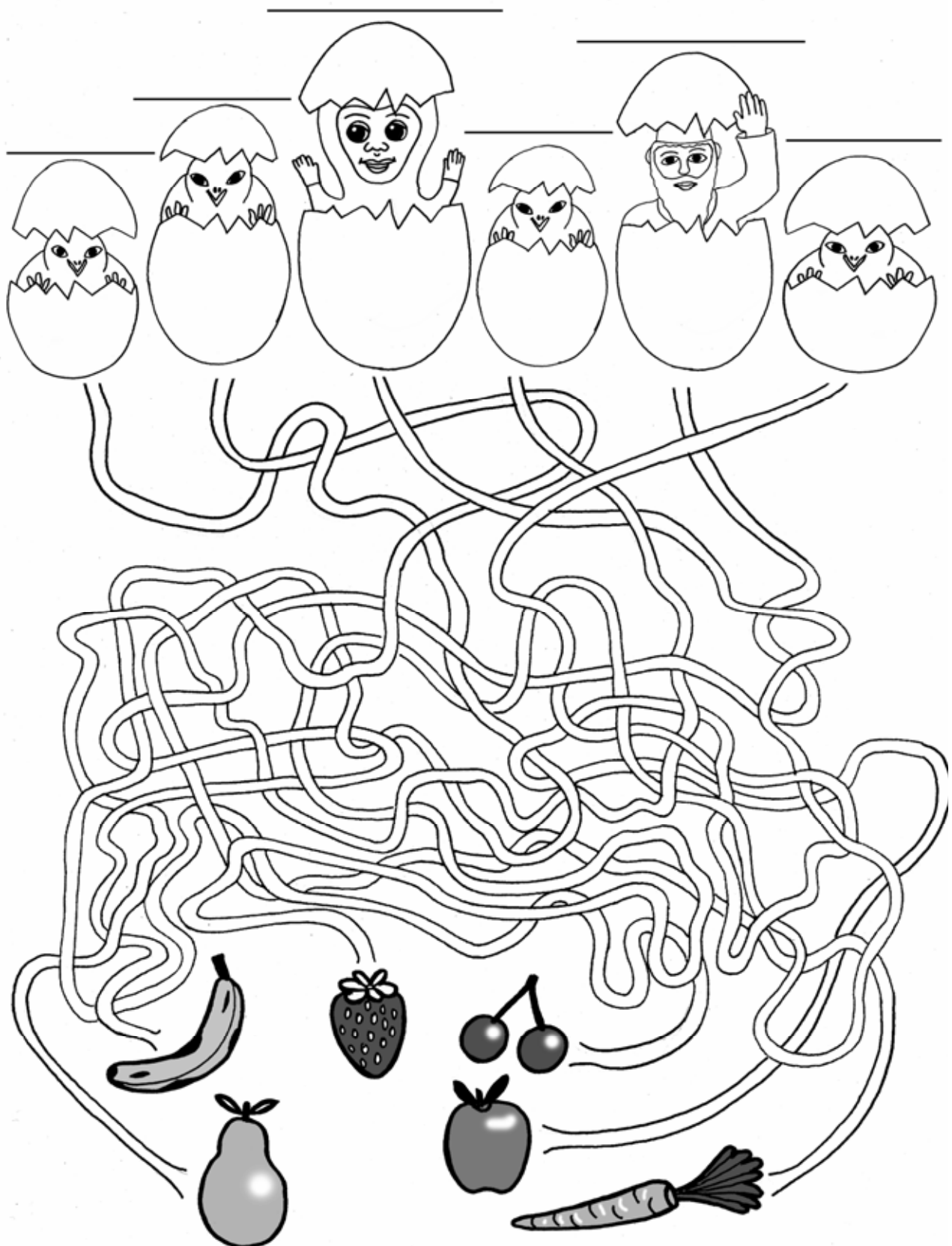


PICTURE 2



CHOOSE THE CORRECT PATH

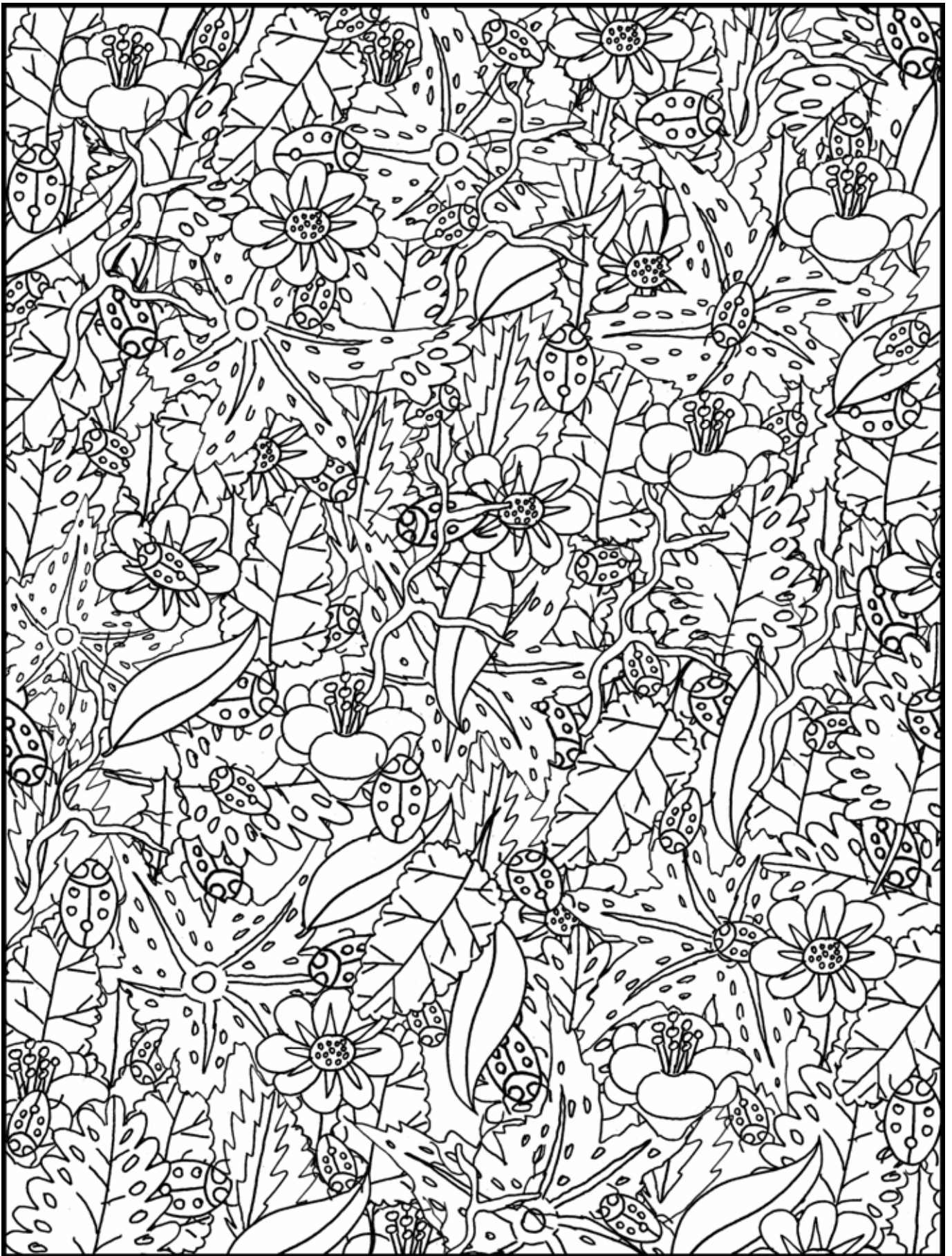
The chickens have hatched and are hungry (the Stroogle is too)! Follow the path from each egg to the food below to see what they will eat. Then write the name of the fruit or vegetable above each egg.





FIND THE HIDDEN BEETLES

50 Lady Beetles are hiding in the leaves and flowers. Colour them red.



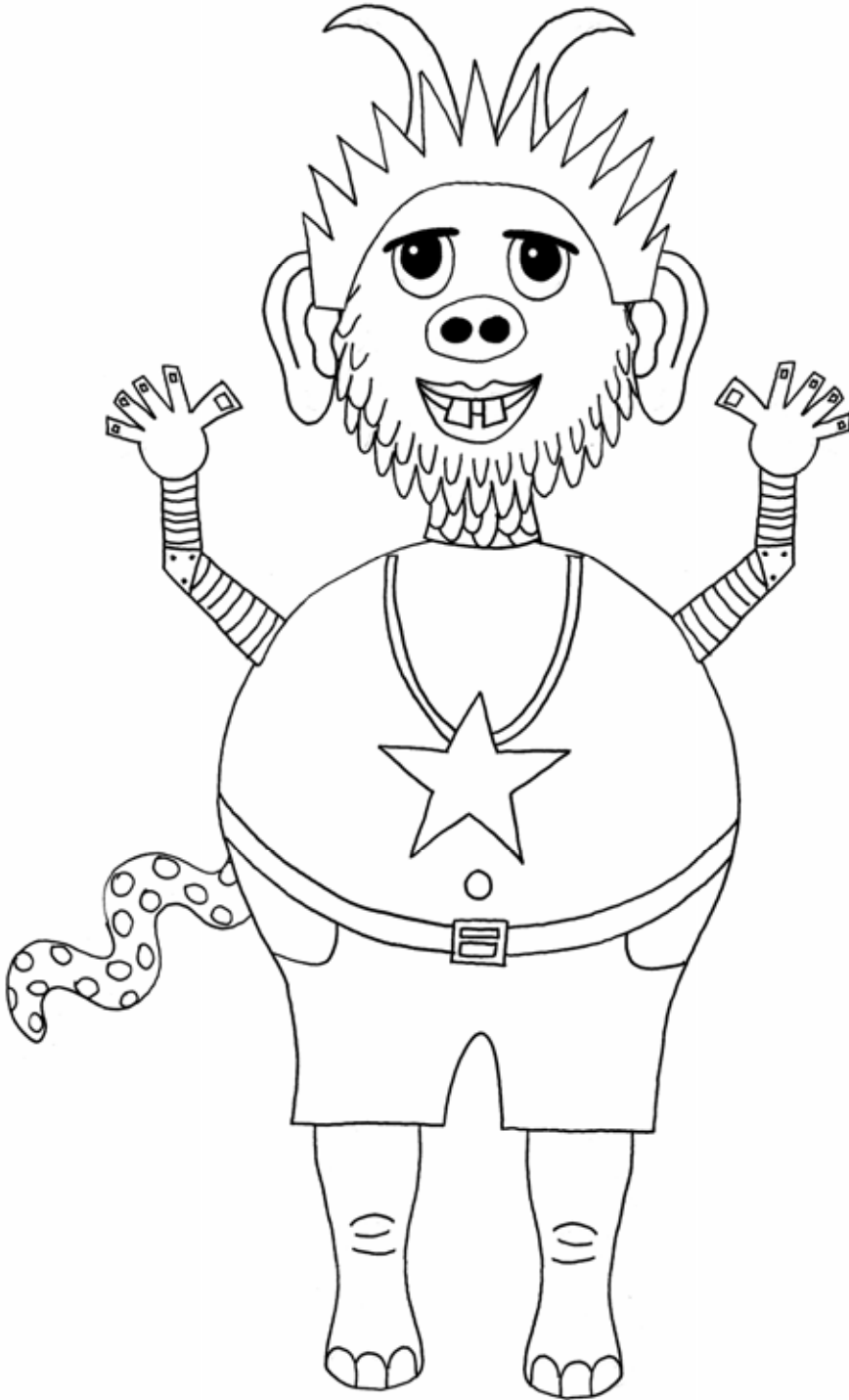
GARDEN GNOME MAZE

The gnome is lost in the middle of the garden. Can you help him find his way out to his friend?



MAKE YOUR OWN CREATURES

The Stroogle is an interesting creature. You too can make your very own little creature - like the Glob-Glob below! Choose the body parts from the sheets and cut and paste them together on the blank pages. Once the glue has dried you can colour them and give them special names. The pages can be expanded to A3 for younger children.

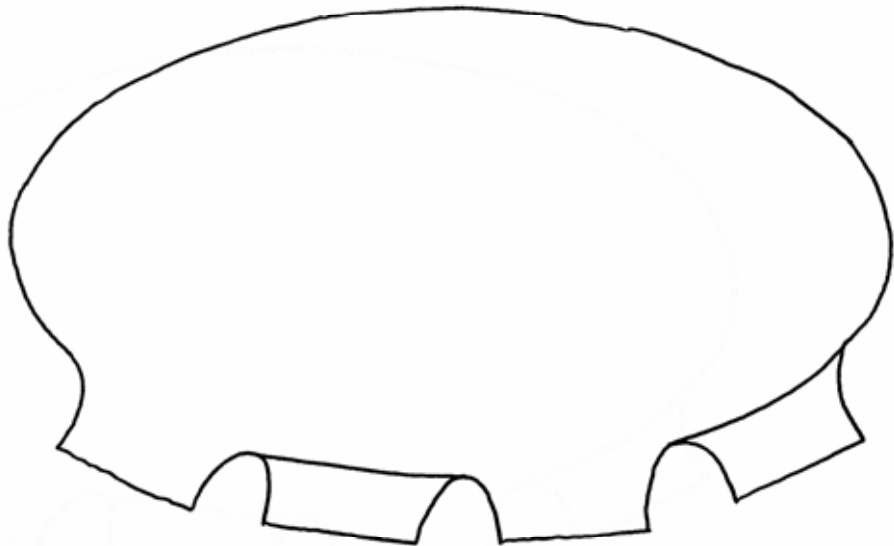
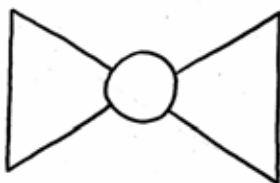
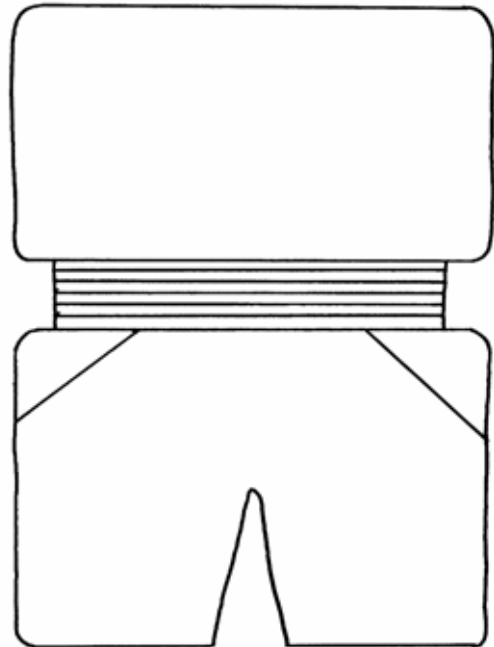
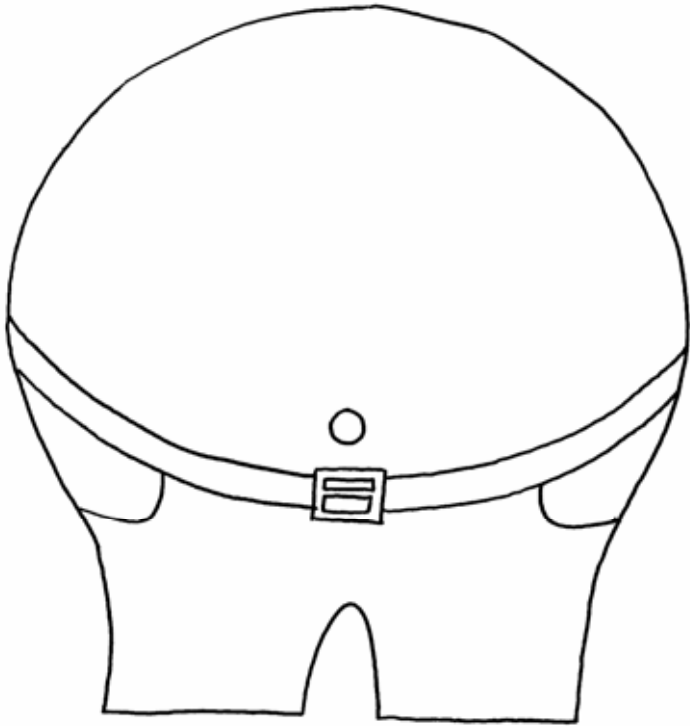


GLOB-GLOB

BODIES

(and accessories)

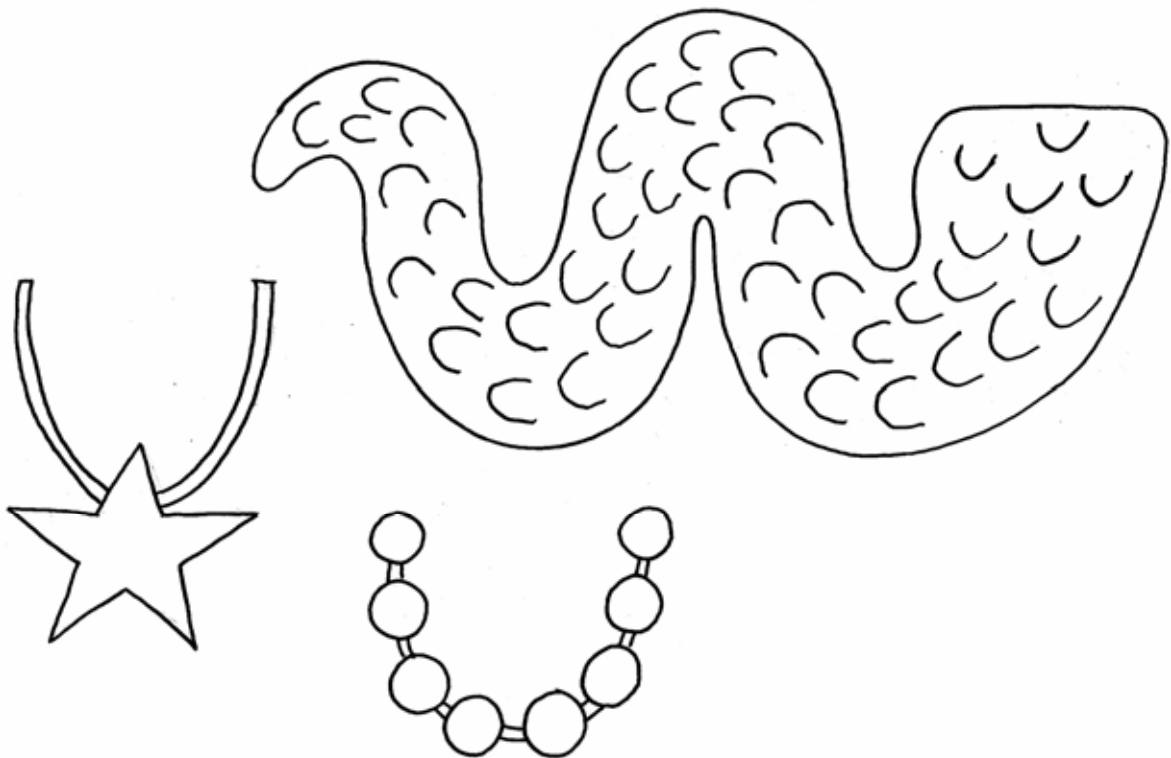
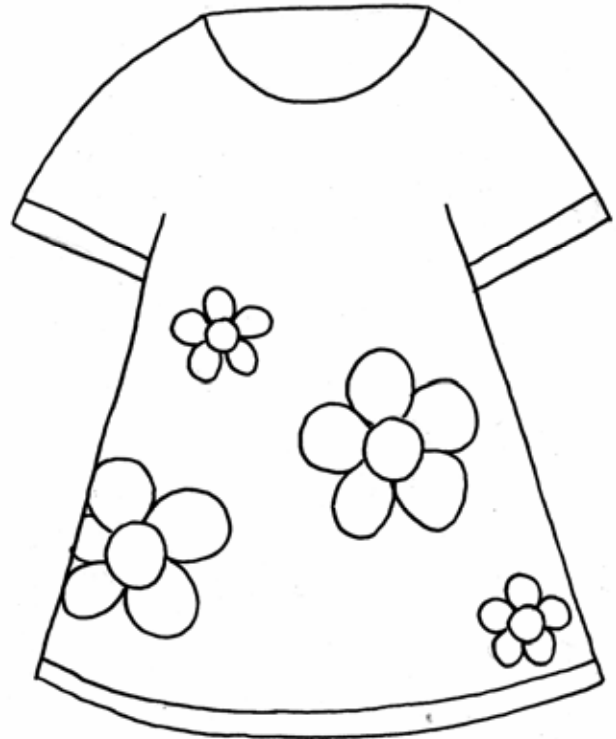
MAKE YOUR OWN CREATURES



BODIES

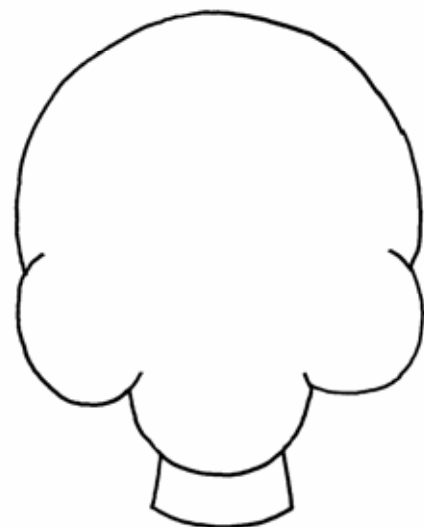
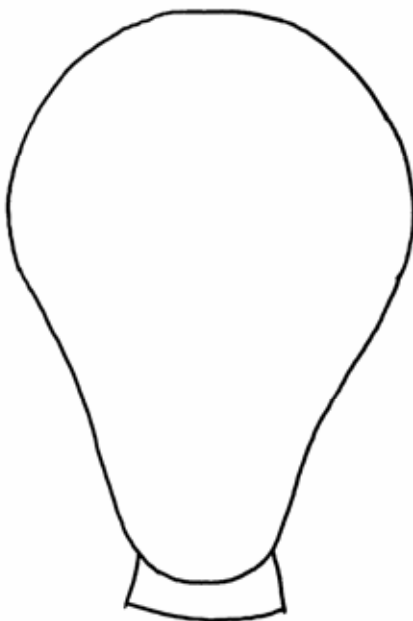
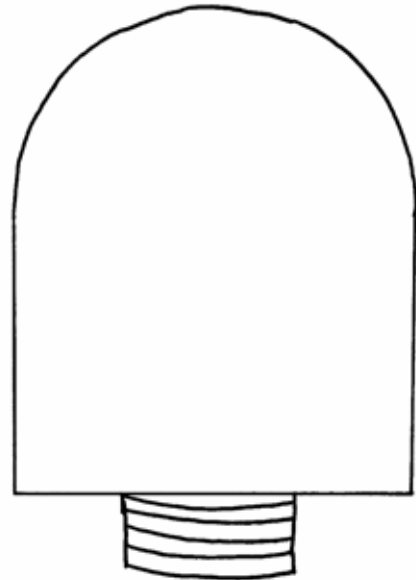
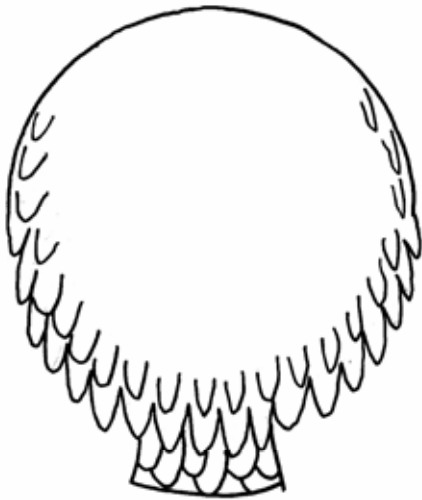
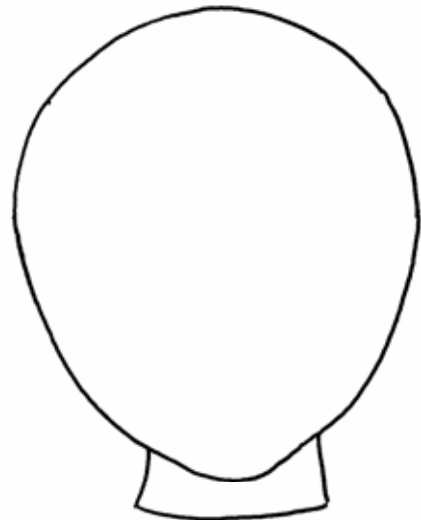
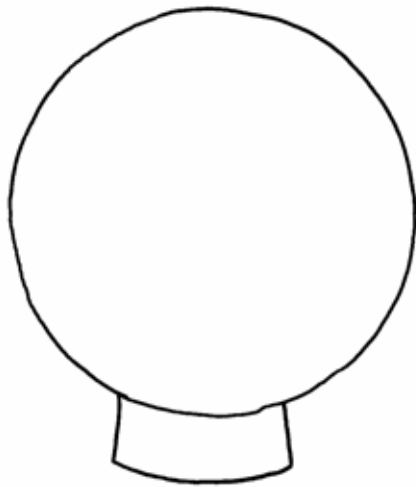
(and accessories)

MAKE YOUR OWN CREATURES



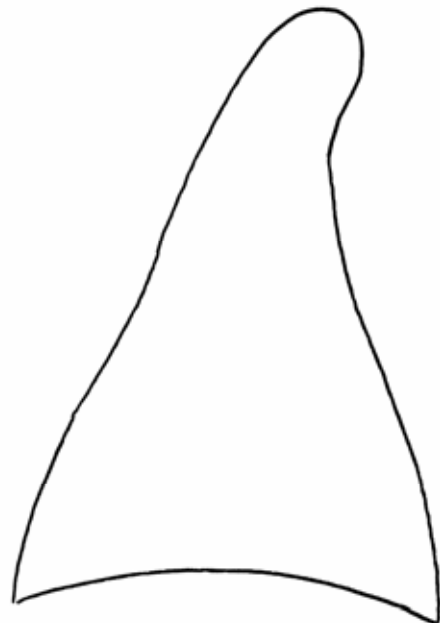
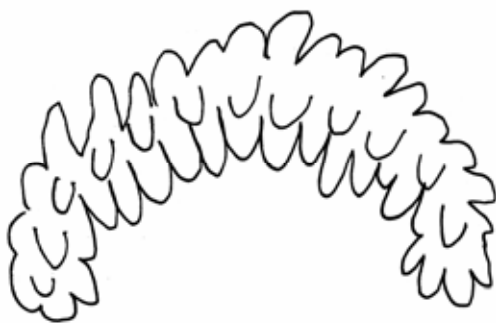
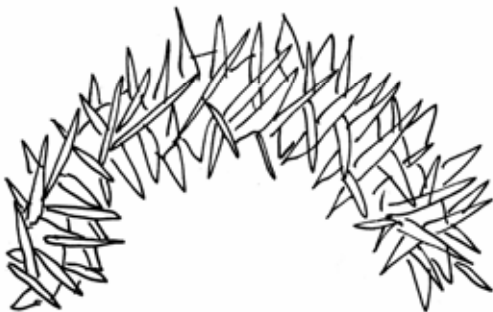
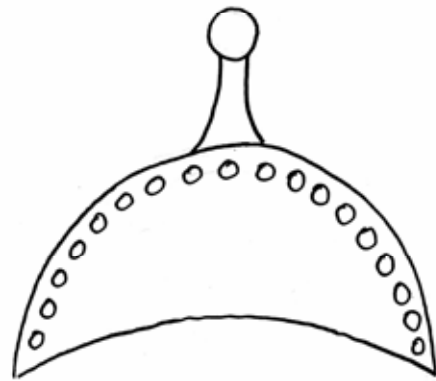
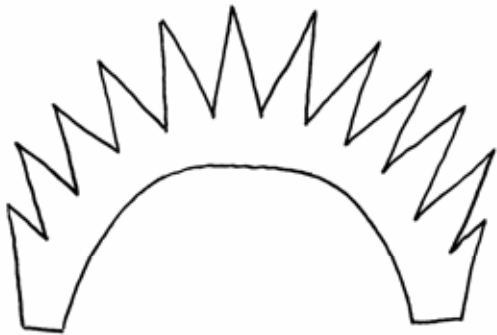
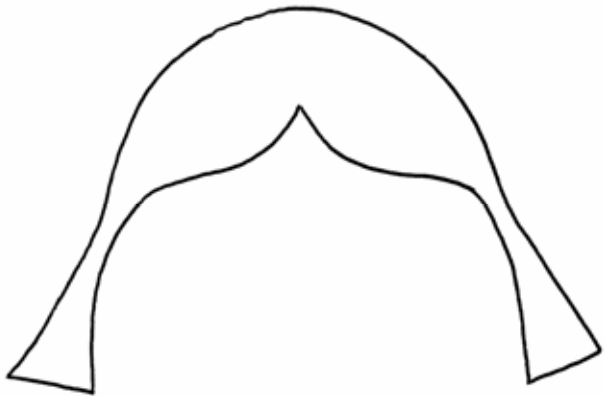
HEADS

MAKE YOUR OWN CREATURES



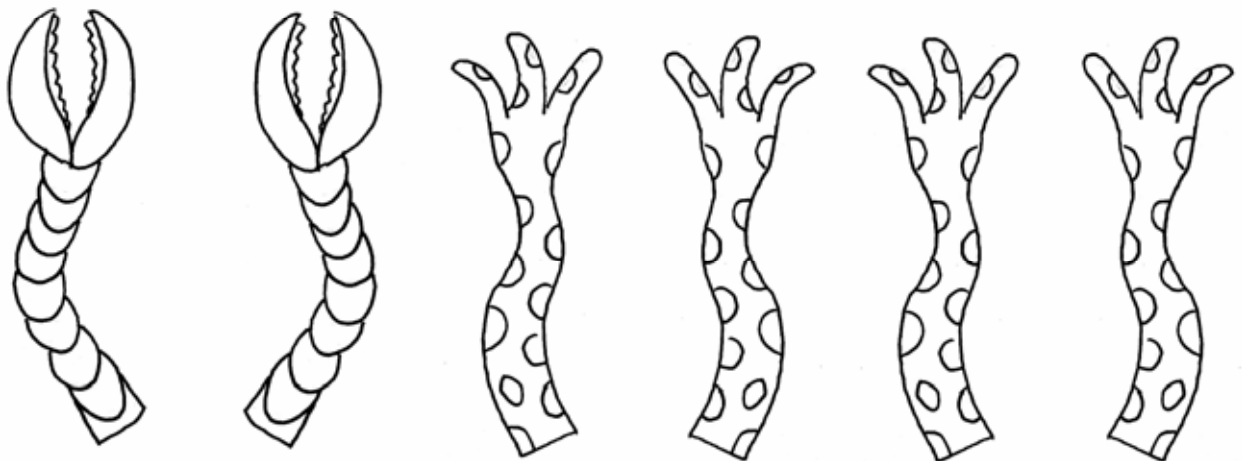
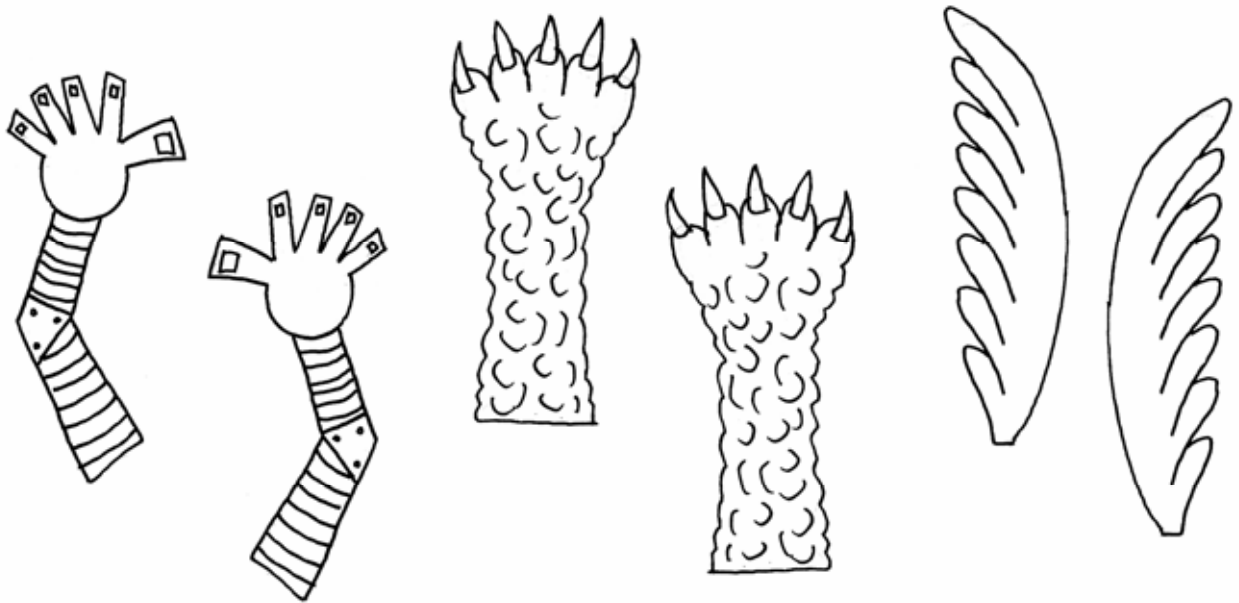
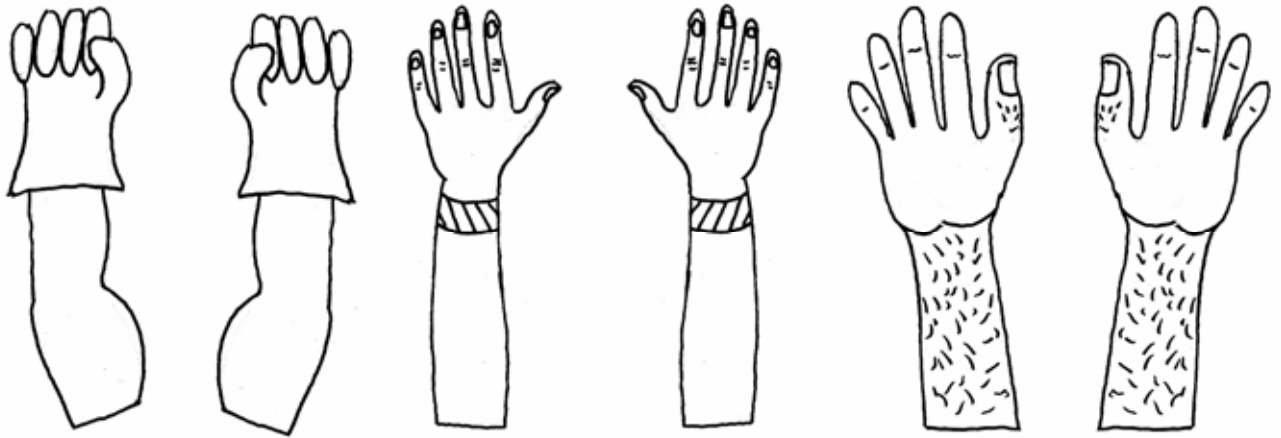
HAIR

MAKE YOUR OWN CREATURES



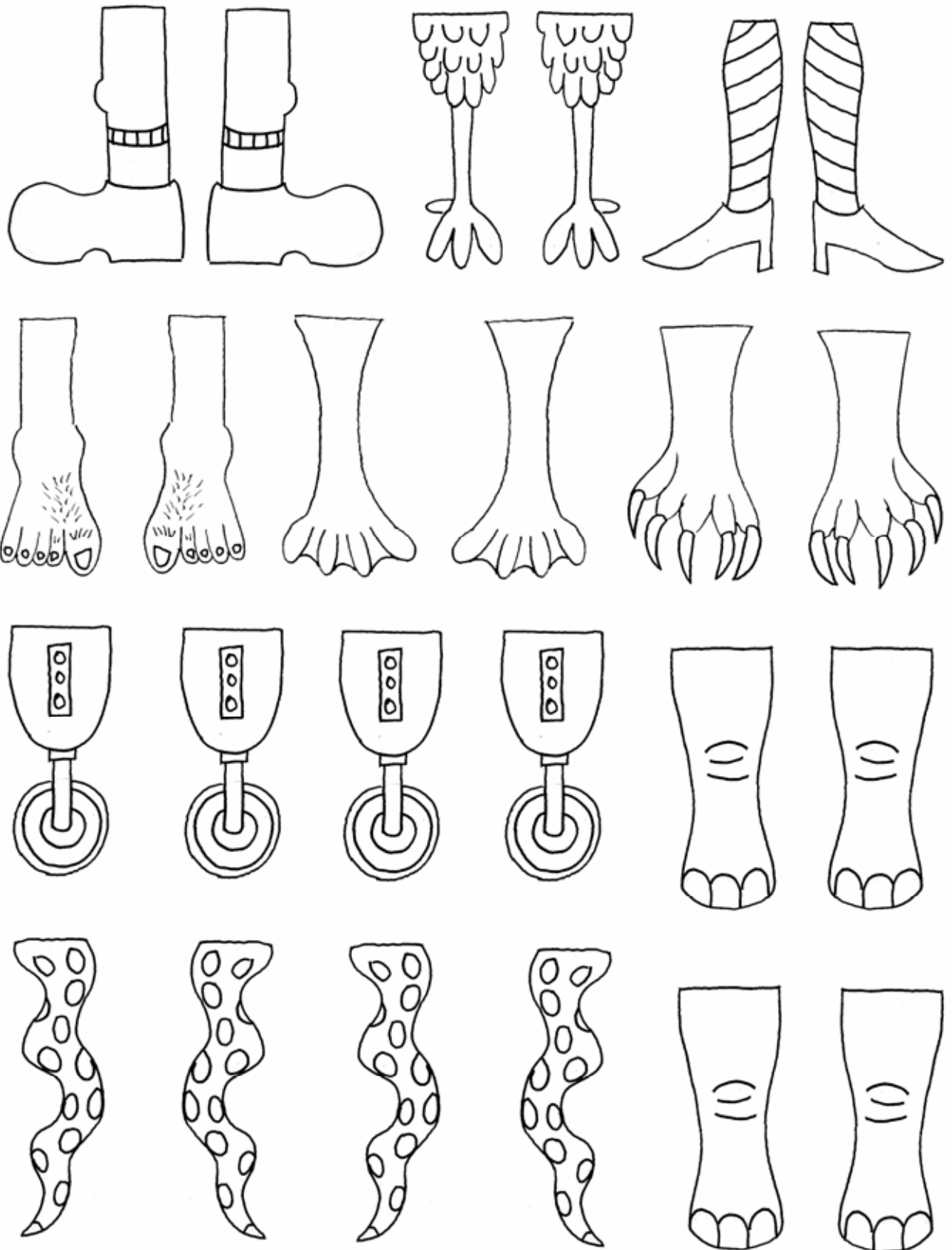
ARMS

MAKE YOUR OWN CREATURES



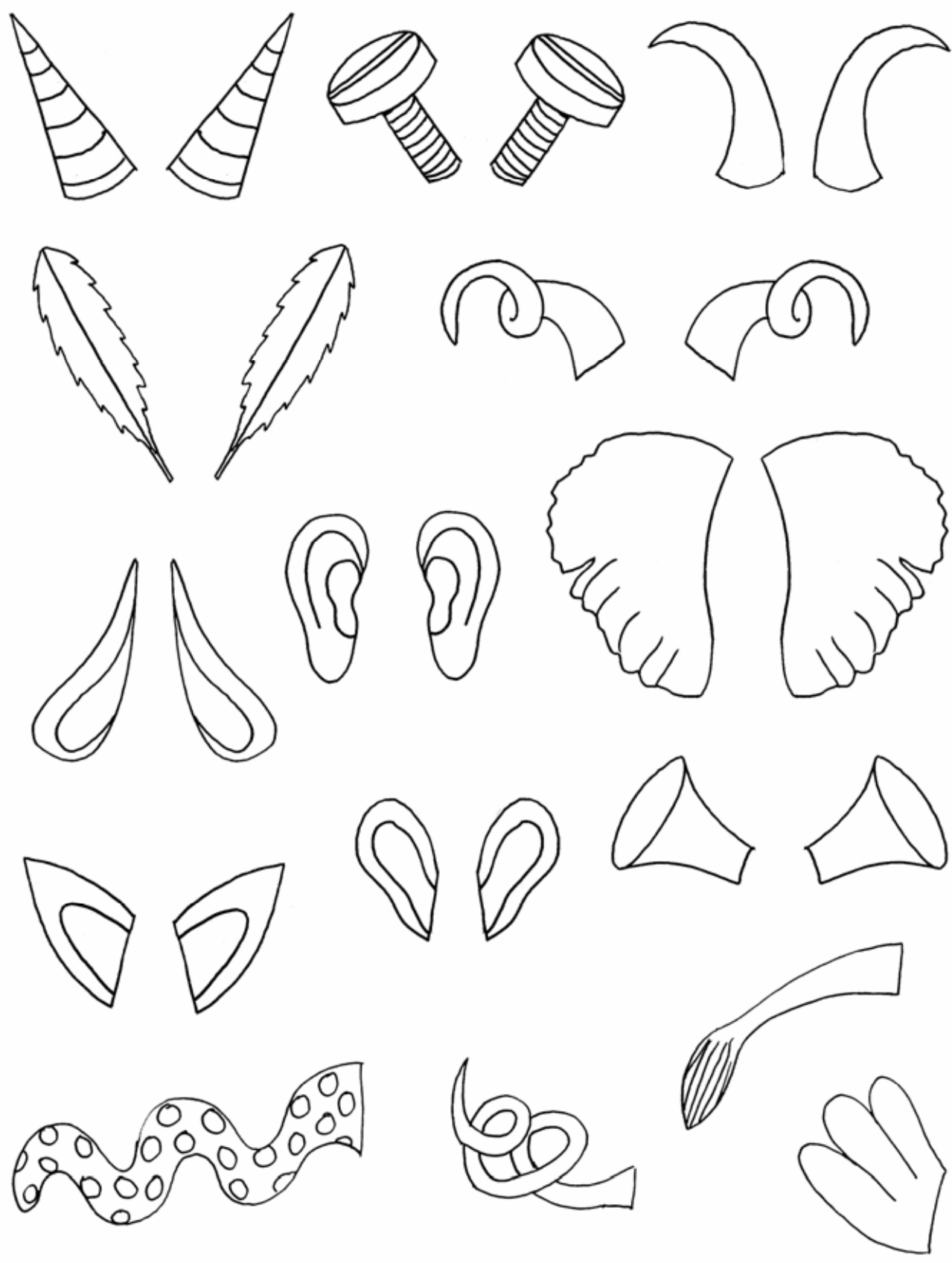
LEGS

MAKE YOUR OWN CREATURES



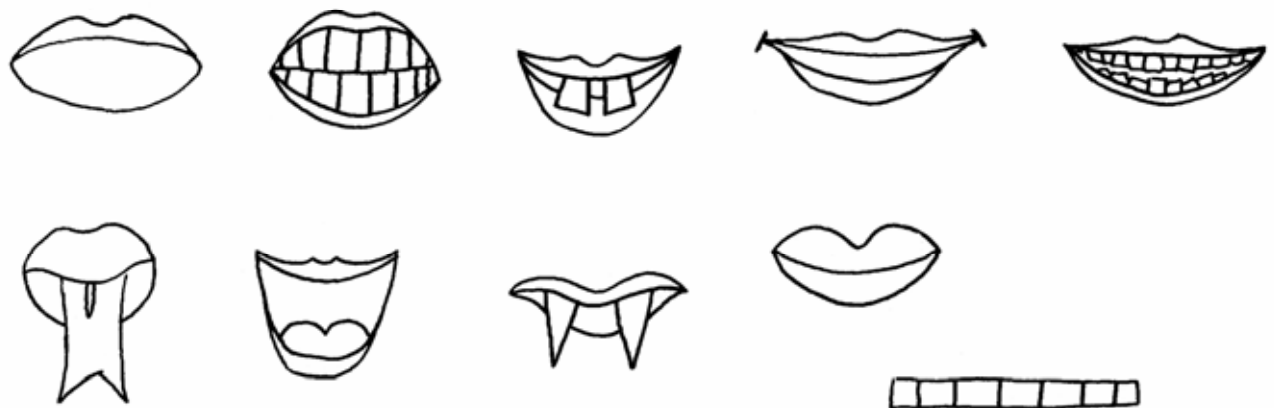
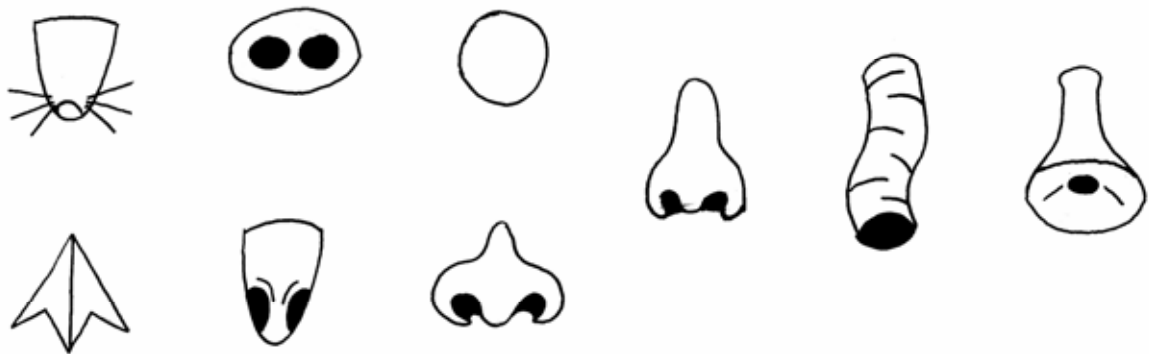
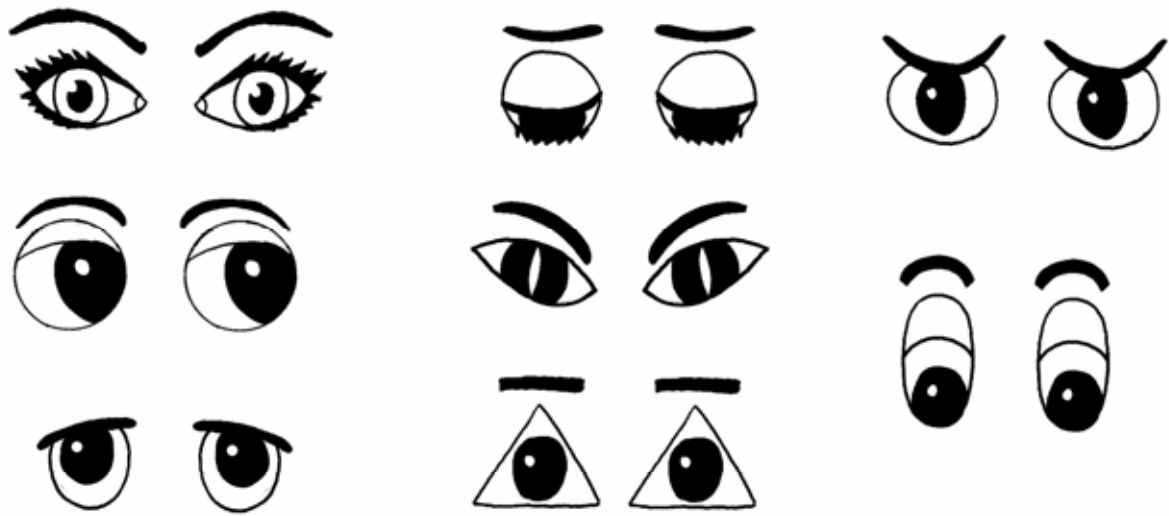
HORNS, EARS & TAILS

MAKE YOUR OWN CREATURES



EYES, NOSES & MOUTHS

MAKE YOUR OWN CREATURES



Curriculum References for Activities

Book Reading

"Verse is great for children's sound development plus they find it fun to listen to. The illustrations from The Stroogle are not only extremely colourful but they assist in telling the story. I can use them to assess and work on children's narratives skills. The children can tell their own story just by looking at the pictures. The pictures have great detail and a large amount of content to talk about. I have even used the Stroogle to work with a grade one girl from a non-English speaking background. We looked at seasons, food and some basic concepts such as same/different, in front of/behind". Joanne Mohr, Speech Pathologist

The Stroogle allows the introduction of decoding and encoding the codes and symbols of written, spoken and visual texts by using appropriate technical terms during this shared reading activity e.g. 'title', 'cover', 'page' and 'illustration'. Reading the book also encourages children to recognise symbolic use of sound effects e.g. 'crack', 'pop', and 'squeal'.

Learning outcomes

English

Speaking and listening	Cu, Op, Cr Levels 1 - 3
------------------------	-------------------------

Reading and viewing	Cu, Op, Cr Levels 1 – 3
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Cross-Curricular

Life skills	Developing attitudes of perseverance, adaptability; developing and sustaining caring and empathetic relationships
-------------	---

Using the book as a prompt, this activity allows teachers to question children and raise many other learning outcomes, such as discussions about seasons (as the Stroogle hatches in Spring) and animals hatching from eggs.

SCIENCE

Earth and Beyond	1.2; 2.2; 2.3 (e.g. seasons)
------------------	------------------------------

Life and Living	1.1; 2.1; 3.1 (e.g. need for food; predators)
-----------------	---

Life and Living	1.2; 2.2; 3.2 (e.g. hatching from eggs)
-----------------	---

Book Questioning Activities

A. Memory Questions About The Stroogle

Memory questions require abstract thought, logical reasoning and visual memory. These questions allow you to test comprehension and how well children have 'picked-up' on items and events within the book.

Use these questions to guide discussions, or as inspiration to make up your own.

Learning Outcomes

English	
Speaking and listening	Cu, Op, Cr Levels 1 - 3
Reading and viewing	Cu, Op, Cr Levels 1- 3
Writing and shaping	Cu, Op, Cr Levels 1- 3
Science	
Earth and Beyond	1.2 ; 2.2 ; 2.3 (e.g. seasons)
Life and Living	1.1; 2.1; 3.1 (e.g. need for food; predators)
Life and Living	1.2; 2.2; 3.2 (e.g. hatching from eggs)

B. Counting

This counting activity encourages shape discrimination, visual discrimination and counting. It encourages children to use the book as a reference source to obtain the answers.

Learning Outcomes

English	
Reading and viewing	Cu1.2
Mathematics	
Number	N1.1

C. Food Search

This searching activity encourages shape discrimination and visual discrimination, and provides a great entry point to discuss foods, their uses, and personal likes/dislikes of children.

Learning Outcomes

English	
Reading and viewing	Cu1.2
Science	
Earth and Beyond	1.3, 2.3, 3.3 (e.g. use of food for energy)

Word Games

A. Rhyming Words

This activity encourages language development in a challenging and fun way. Children can refer to the book to gain insight into how rhyming words are used in context.

Learning Outcomes

English

Speaking and listening	Cu, Op, Cr Levels 1 - 3
Reading and viewing	Cu, Op, Cr Levels 1 – 3

B. Crossword

This crossword involves matching text with visual pictures, and exposure to writing both horizontally and vertically.

Learning Outcomes

English

Speaking and listening	Cu, Op, Cr Levels 1 - 3
Reading and viewing	Cu, Op, Cr Levels 1 – 3

C. Animal Word Scramble

These scrambled words are a challenging way to encourage children to focus on spelling, using the diagrams as clues.

To enhance learning outcomes in Science, tailor questions after the activity to examine difference between the animals, their needs, and their living environments.

Learning Outcomes

English

Reading and viewing	Cu, Op, Cr Levels 1 – 3
---------------------	-------------------------

Science

Life and Living	1.1, 2.1, 3.1; 1.2 , 2.2, 3.2; 1.3, 2.3, 3.3
-----------------	--

D. Word Scramble

This word scramble, or 'find a word' uses visual discrimination, understanding of the arrangement of letters, and patience!

Learning Outcomes

English

Reading and viewing	Cu, Op, Cr Levels 1 – 3
---------------------	-------------------------

Colouring Activities

A. Pick the Colours

This simple activity not only encourages memory of the colours used in the book, but also the ability to name colours and select the correctly coloured pencil/pen to complete the colouring-in.

Learning Outcomes

English

Reading and viewing	Cu 1.2
---------------------	--------

The Arts – Visual Arts

Making images and objects	VA1.1
---------------------------	-------

B. Colour in - Chickens

Colouring this picture will encourage the use of different colours, as per the instructions. To enhance outcomes in Science, focus on discussing the concept of animals hatching from eggs.

Learning Outcomes

English

Reading and viewing	Cu 1.2
---------------------	--------

Science

Life and Living	1.2; 2.2, 3.2 (e.g. hatching from eggs)
-----------------	---

The Arts – Visual Arts

Making images and objects	VA1.1
---------------------------	-------

C. Colour in – Mouse’s House

Colouring is a traditional activity that maintains its popularity with children and encourages creative expression whilst aiding in the development of fine motor skills.

Learning Outcomes

English

Reading and viewing	Cu1.2
---------------------	-------

The Arts – Visual Arts

Making images and objects	VA1.1
---------------------------	-------

D. Colour by Numbers

This different style of colouring activity encourages the ‘seek and find’ technique, involving identification of numbers, often in small spaces, to correctly complete the picture.

Learning Outcomes

English

Reading and viewing	Cu1.2
---------------------	-------

Mathematics

Number	N1.1
--------	------

The Arts – Visual Arts

Making images and objects	VA1.1
---------------------------	-------

Drawing Activities

A. Copy the Picture

This activity encourages children to draw, based on the concept of breaking up the components of a picture. Children learn to match each grid square with their working grid and transferring what they see.

Learning Outcomes

English

Reading and viewing	Cu1.2
---------------------	-------

The Arts – Visual Arts

Making images and objects	VA1.1
---------------------------	-------

B. Dot to Dot

In this Dot to Dot, children are encouraged to count and use hand-eye coordination to link to the next dot.

Learning Outcomes

English

Reading and viewing	Cu1.2
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Mathematics

Number	N1.1
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The Arts – Visual Arts

Making images and objects	VA1.1
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C. Finish the Pictures

Visual perception is encouraged as children detect and understand what is missing from the pictures. Children must then use memory to reconstruct the missing parts, use their imagination, or reference The Stroogle book for some ideas.

Learning Outcomes

English

Reading and viewing	Cu1.2
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The Arts – Visual Arts

Making images and objects	VA1.1, VA 2.1, VA 3.1
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Spot the Difference

A. Spot the Difference – Garden Page

B. Spot the Difference – Party Page

This task makes use of visual discrimination, noting detail and problem solving and allows the assessment of attention to detail.

Learning Outcomes

English

Reading and viewing	Cu1.2
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The Arts – Visual Arts

Appraising images and objects	VA1.3, VA2.3
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Mazes and Puzzles

A. Choose the Correct Path

This activity requires problem solving, and often trial and error. Children's hand-eye coordination is also tested in this task. Children follow the 'map' to locate an 'object'.

Learning Outcomes

English

Reading and viewing	Cu1.2
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Mathematics

Space	S2.2, S3.2
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B. Find the Hidden Beetles

Visual discrimination and counting are encouraged as children complete this task.

Learning Outcomes

English

Reading and viewing	Cu1.2
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Mathematics

Number	N1.1
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The Arts – Visual Arts

Appraising images and objects	VA1.3
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C. Garden Gnome Maze

This 'situation' requires problem solving, and often trial and error to be solved. Children follow the 'map' to locate an 'object'.

Learning Outcomes

English

Reading and viewing	Cu1.2
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Mathematics

Space	S2.2, S3.2
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Create a Creature

This exciting project expands children's imagination and creative expression. Not only do children need to design and plan their creature, but they must also effectively follow through with their plan by cutting and pasting the relevant parts.

Learning Outcomes

English

Reading and viewing	Cu1.2
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The Arts – Visual Arts

Making images and objects	Levels 1-3
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Making and displaying	Levels 1-3
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Appraising images and objects	Levels 1-3
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Online Activities

The following activities are found on the Games Page of the Stroogle website www.thestroogle.com. Use these activities to enhance children's skills on the computer whilst covering many other learning outcomes.

Slider Puzzle

This interactive puzzle involves problem solving and abstract thinking.

Learning Outcomes

English

Reading and viewing	Cu1.2
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Mathematics

Space	S2.2. S3.2
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Colouring in

A modification of traditional activities, this online activity encourages creative expression and development of hand-eye coordination.

Learning Outcomes

English

Reading and viewing	Cu 1.2
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The Arts – Visual Arts

Making images and objects	VA1.1
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Matching pairs

A visual memory game that requires patience and visual discrimination.

Learning Outcomes

English

Reading and viewing	Cu1.2
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The Arts – Visual Arts

Appraising images and objects	VA1.3, VA2.3
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Design a gnome

This interactive project supports creative expression in many ways.

Learning Outcomes

English

Reading and viewing	Cu1.2
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The Arts – Visual Arts

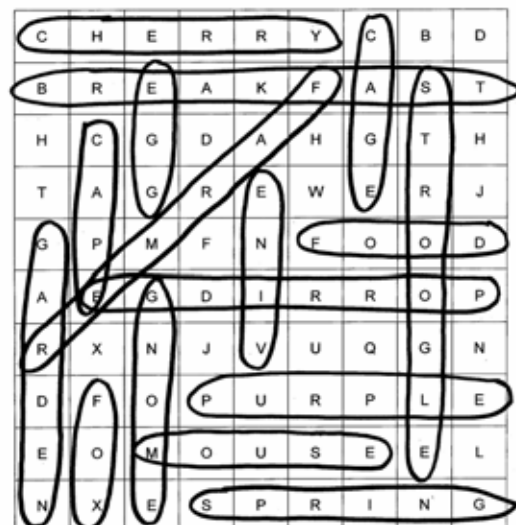
Making images and objects	Levels 1-3
Making and displaying	Levels 1-3
Appraising images and objects	Levels 1-3

Answers

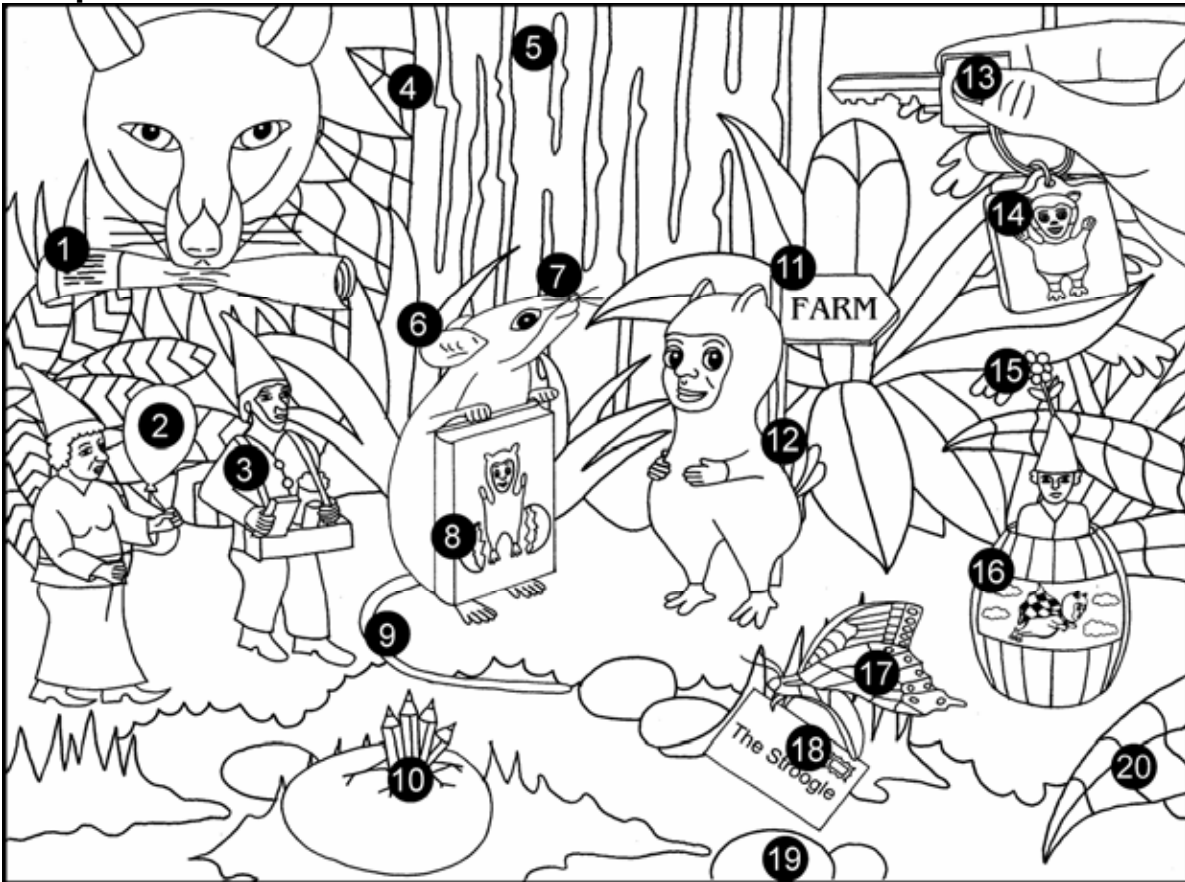
A. Counting

- 1) 32 gnomes
- 2) 18 carrots
- 3) 35 appearances of the Stroogle
- 4) 22 eggs
- 5) 9 bugs and insects
(including bees on honey bottles)
- 6) 8 pieces of cheese
- 7) 6 times the Farmer's hand appears
- 8) 53 buttons
- 9) 23 times the Stroogle's tail is seen

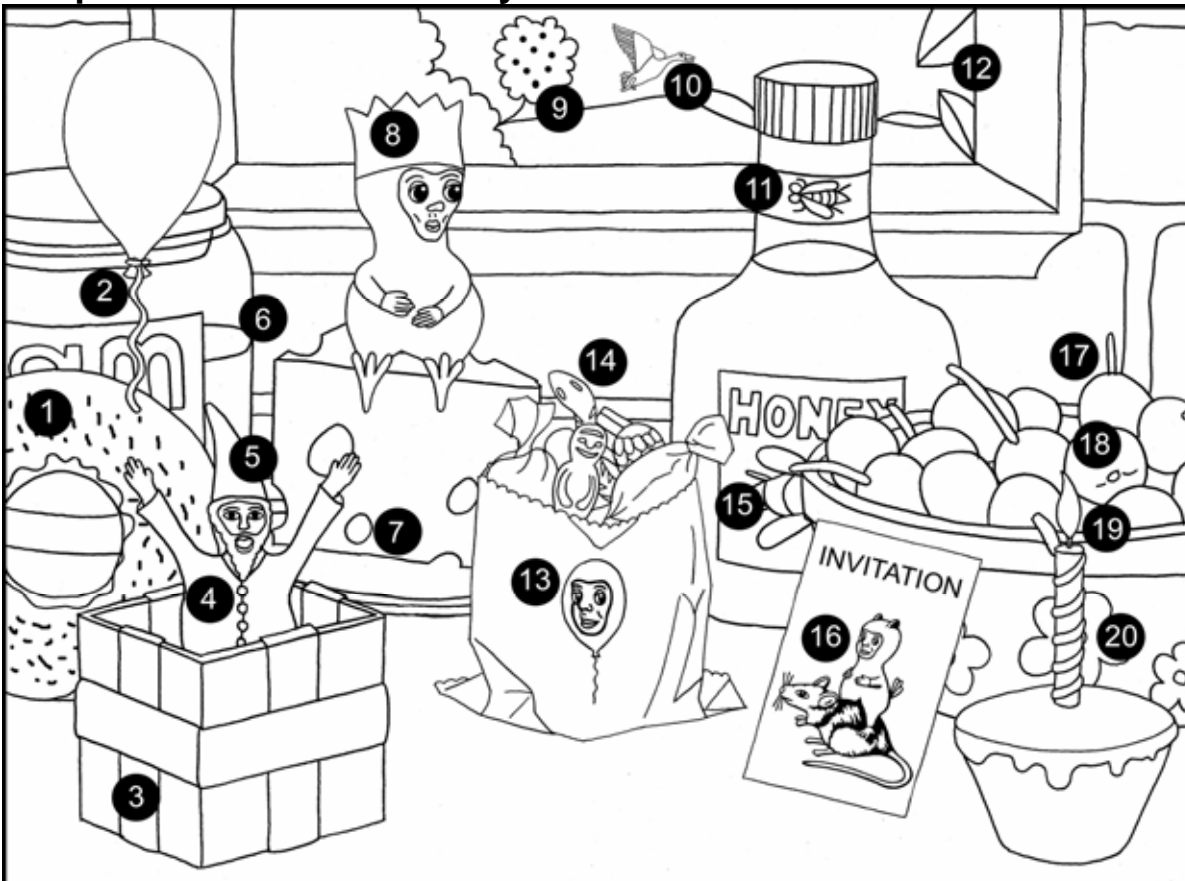
B. Word Scramble



C. Spot the Difference – Garden



D. Spot the Difference - Party



Further Information

Further information can be obtained from www.thestroogle.com or by contacting Daydream Press on (07) 3388 6850.

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